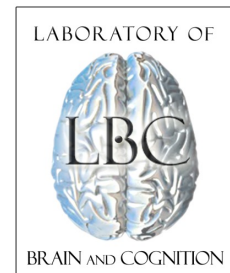


# Brain Reading with fMRI

07.31.15

Chris Baker

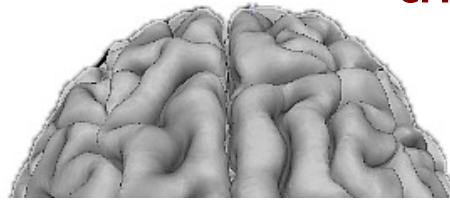
Laboratory of Brain and Cognition, NIMH



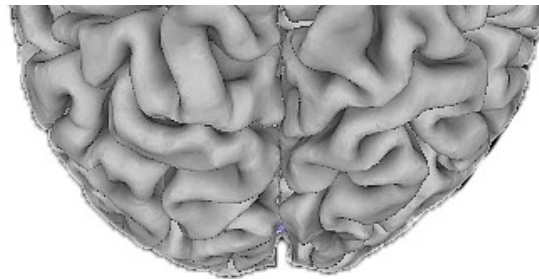
I Saw That on TV.....

“mind reading”

“thought identification”



What can we really do?



“prediction”

“decoding”

# Why read brains?

- 1) Law enforcement
  - Lie detection
  - Interrogation
- 2) Marketing
  - Consumer
  - Political
- 3) Brain-computer interface
  - Prosthetic devices
  - Googling with the mind
- 4) Communicating with patients
  - Disorders of consciousness
- 5) Understanding how information is represented in the brain

# Building a Brain Reader

## 1) Train

- Learn to associate fMRI responses with specific conditions

## 2) Test

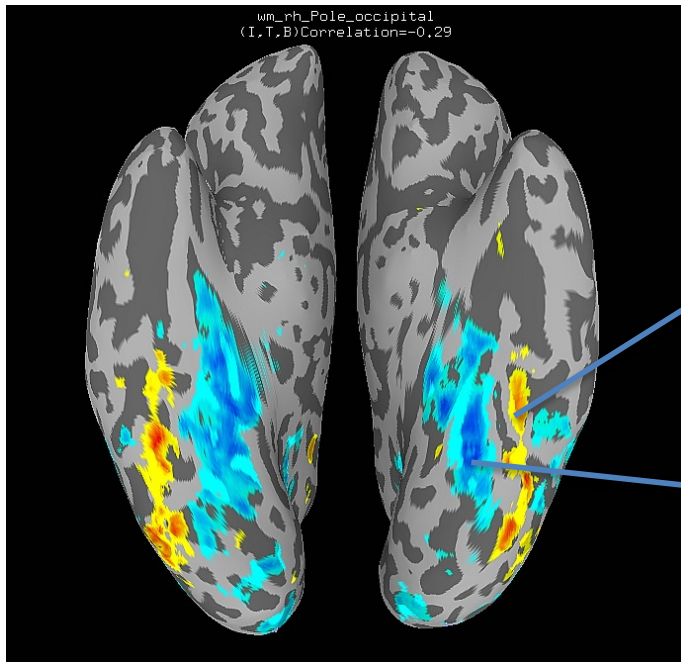
- Validate brain reader and show generalization to new data

**Your Turn!**

# 1) Training

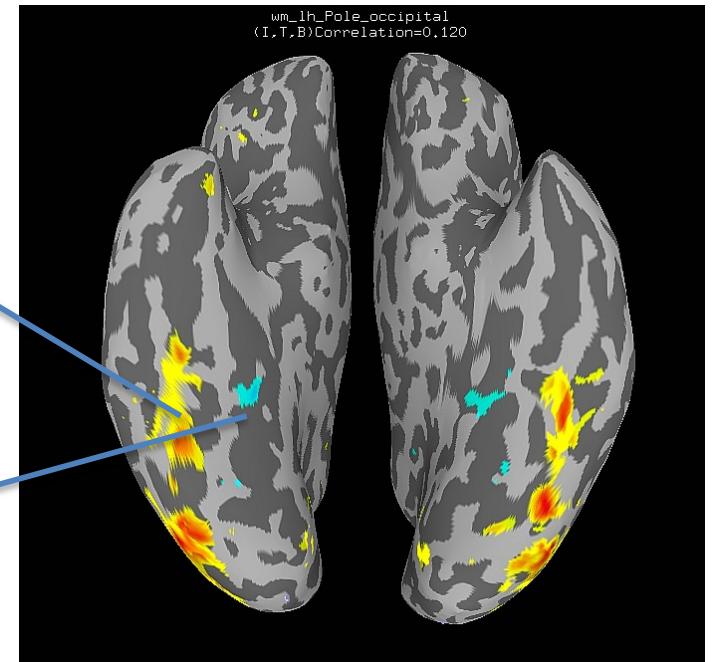


VS.



Fusiform Face  
Area (FFA)

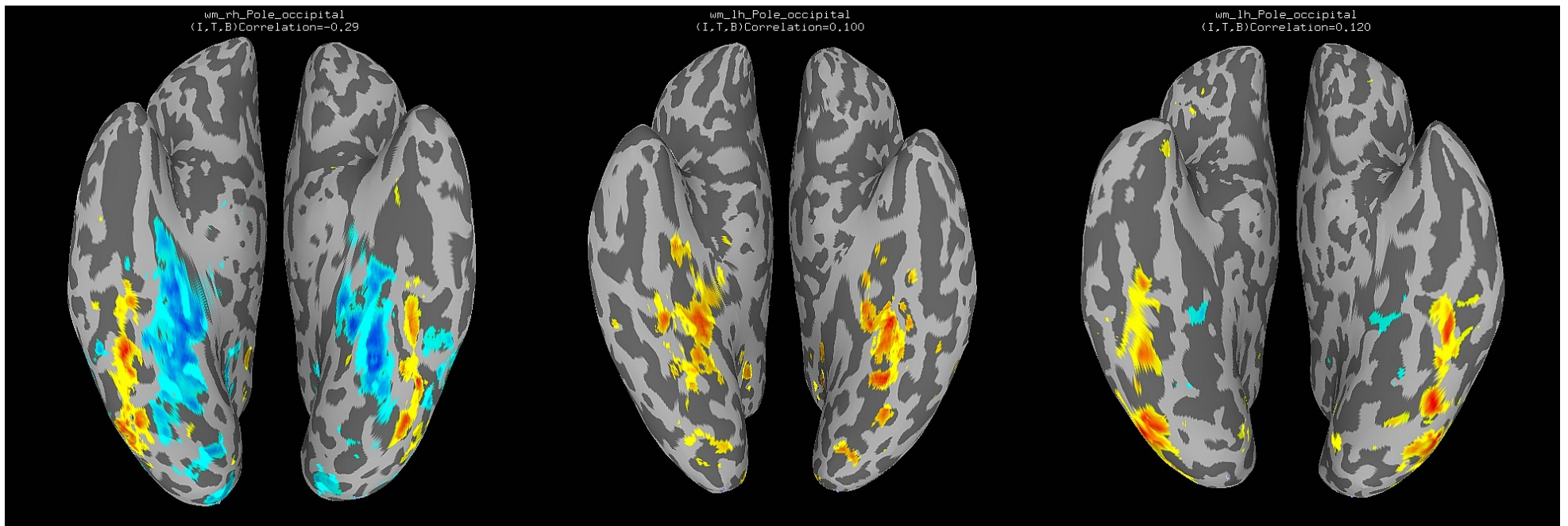
Parahippocampal Place  
Area (PPA)



Courtesy of Annie Chan

# 1) Testing

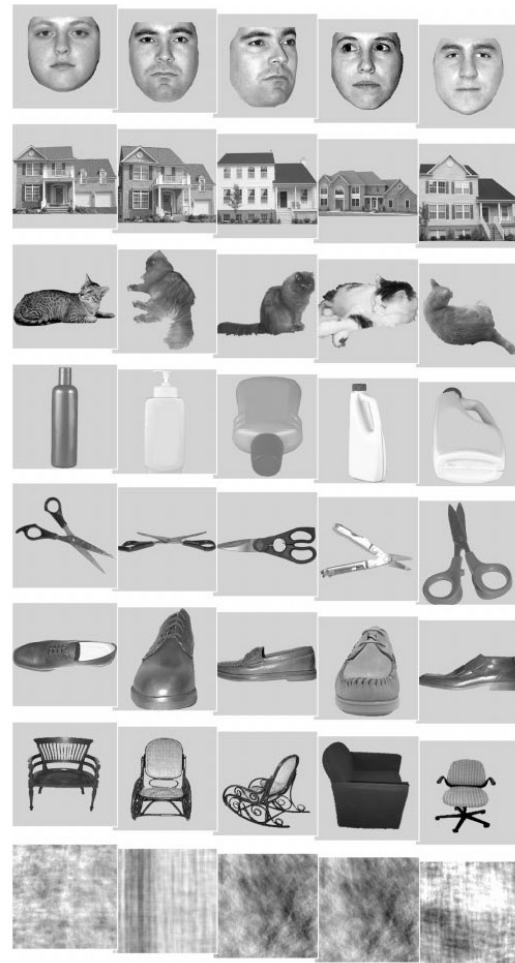
A > B



Courtesy of Annie Chan

# Object representations in ventral temporal cortex (Haxby et al, 2001)

- Participants viewed blocks of images from 8 categories
- 1-back task
- Split-half correlation analysis

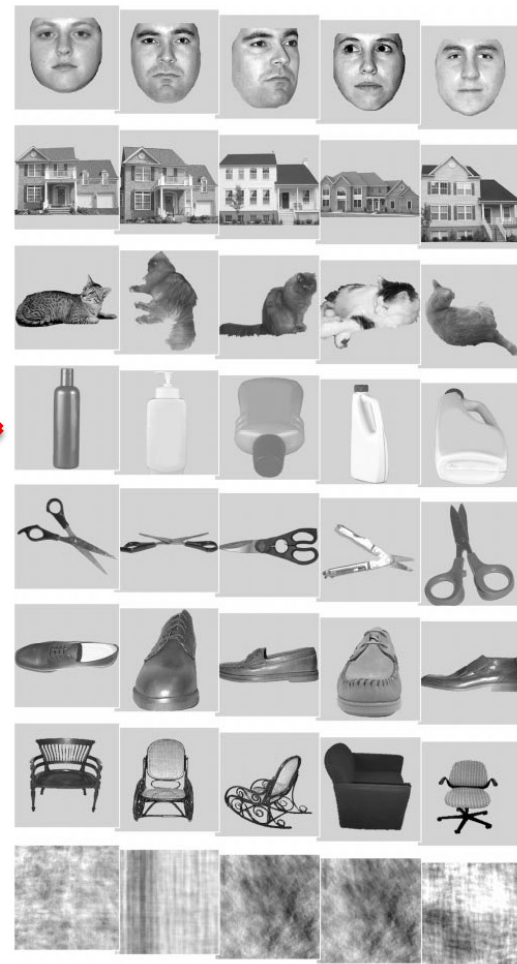




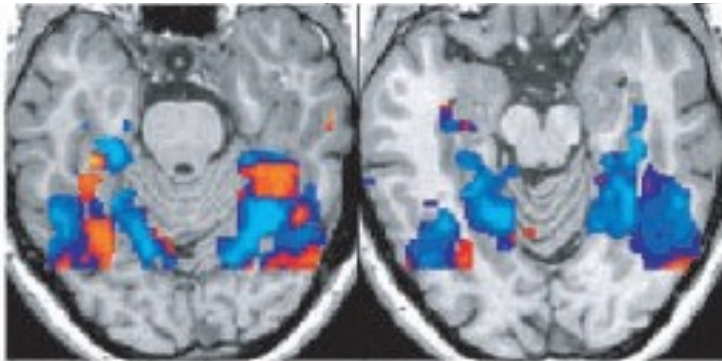
# Object representations in ventral temporal cortex (Haxby et al, 2001)

Odd Runs

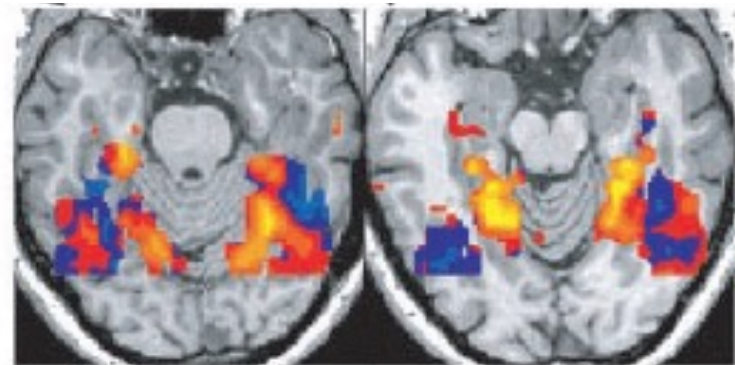
Even Runs



**Odd  
Runs**



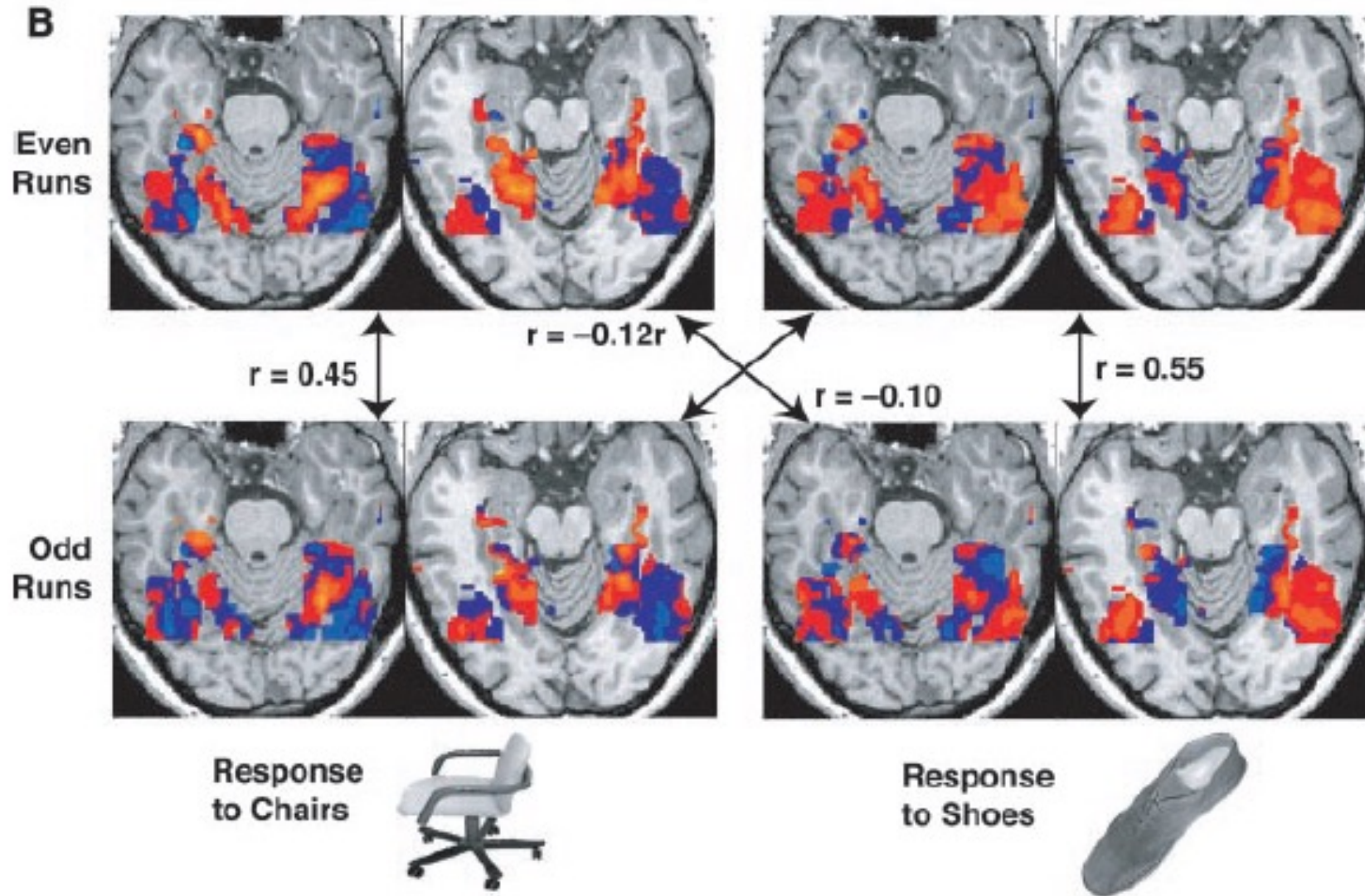
**Response  
to Faces**



**Response  
to Houses**



# Category Discrimination



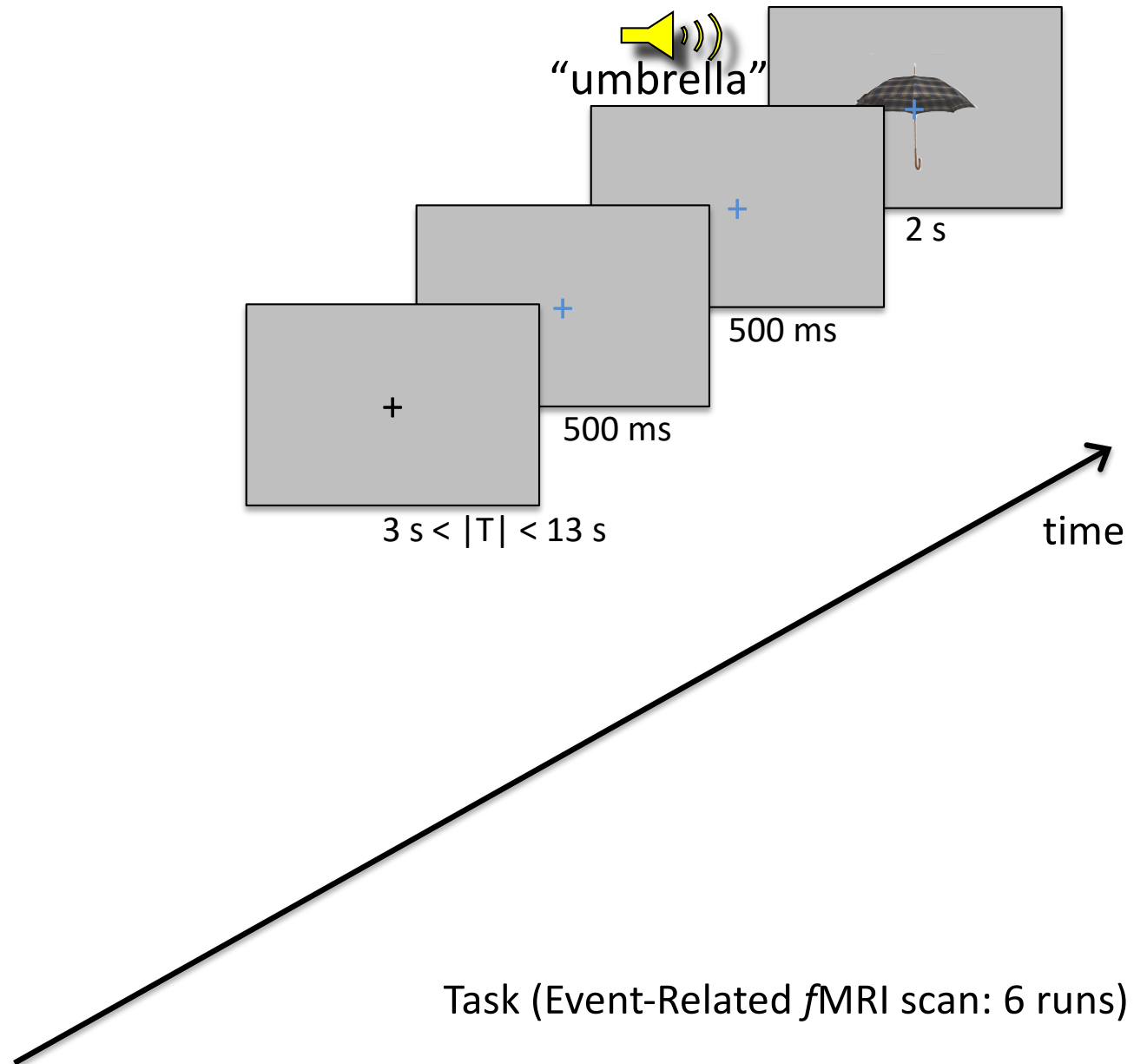
What about individual objects?

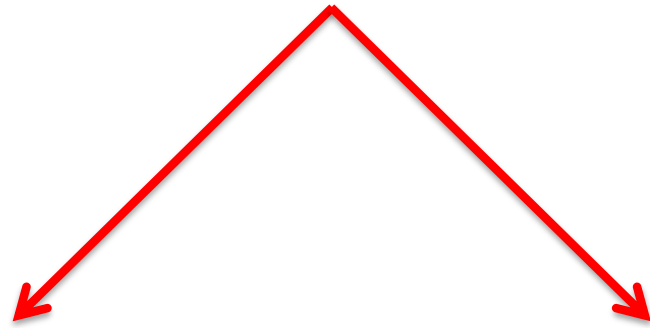
# 10 common objects



Lee et al (2012). Neuroimage.

# Experimental Design

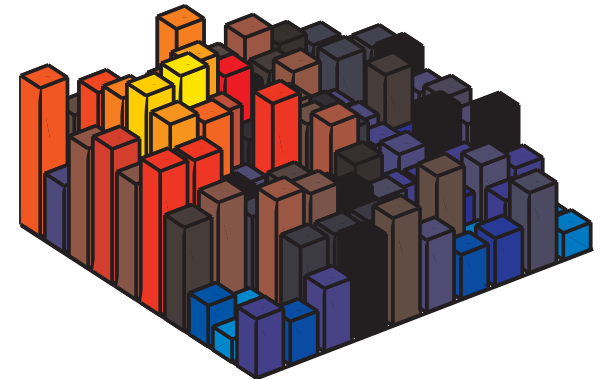
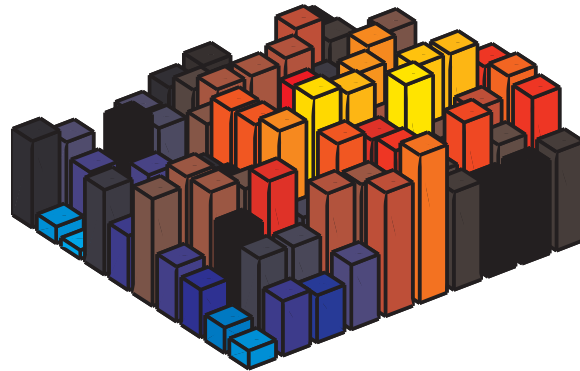
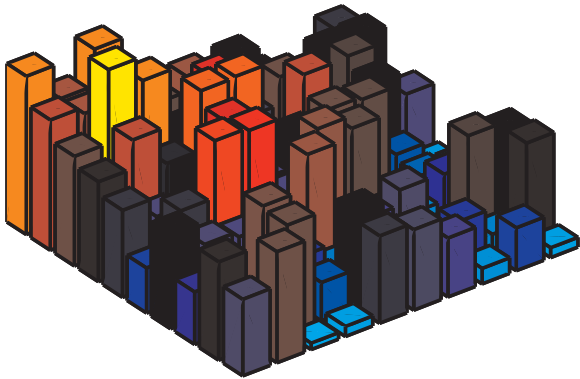




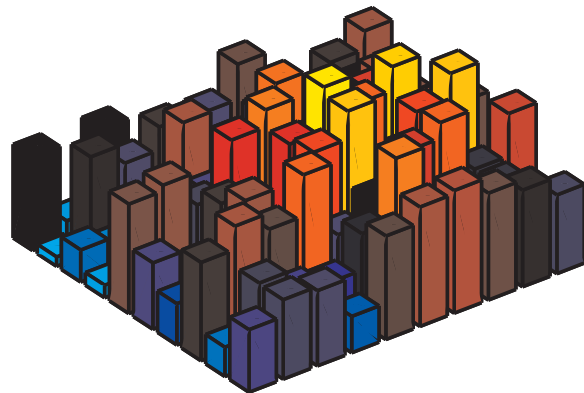
Split A

Split B

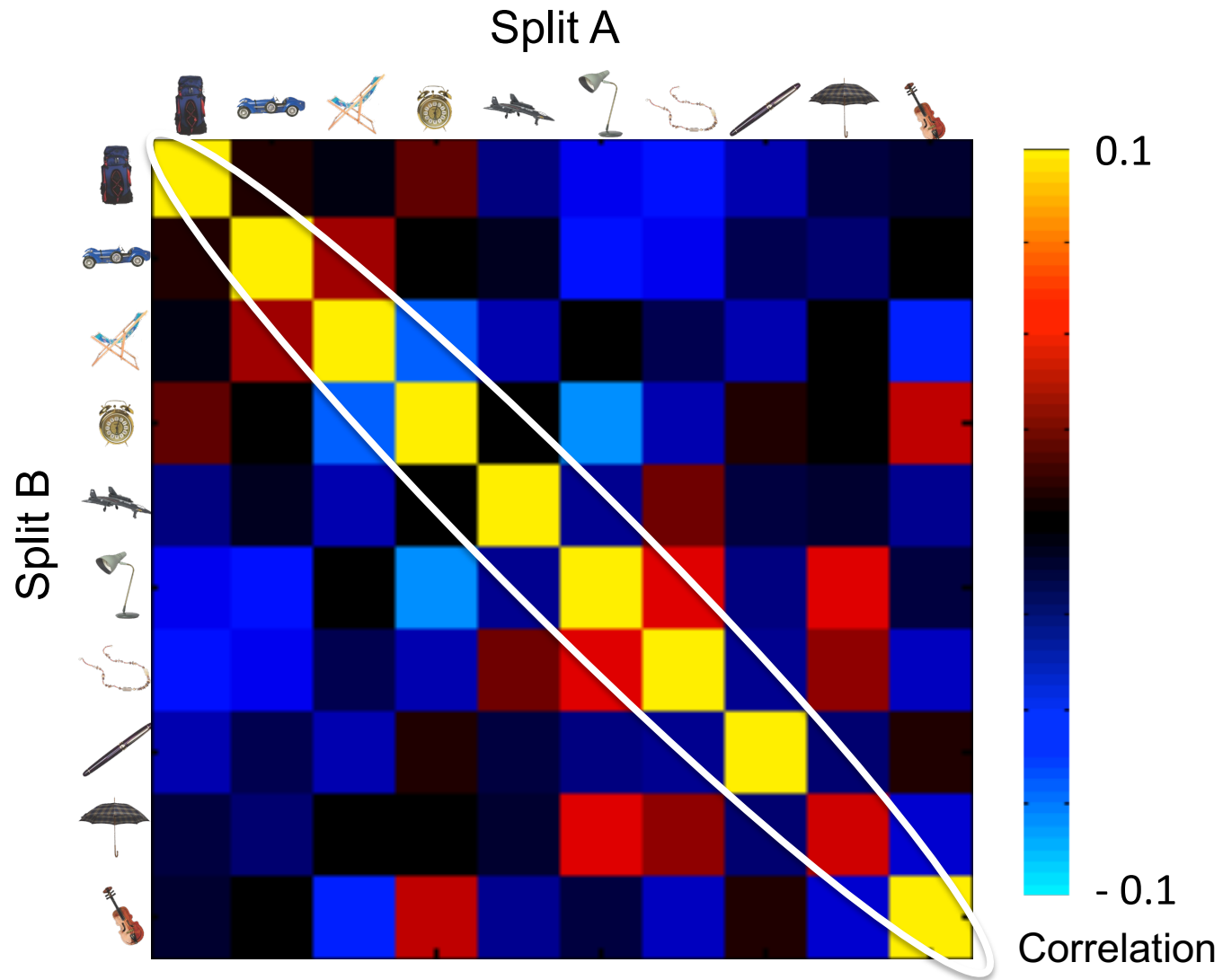
# Split A



# Split B



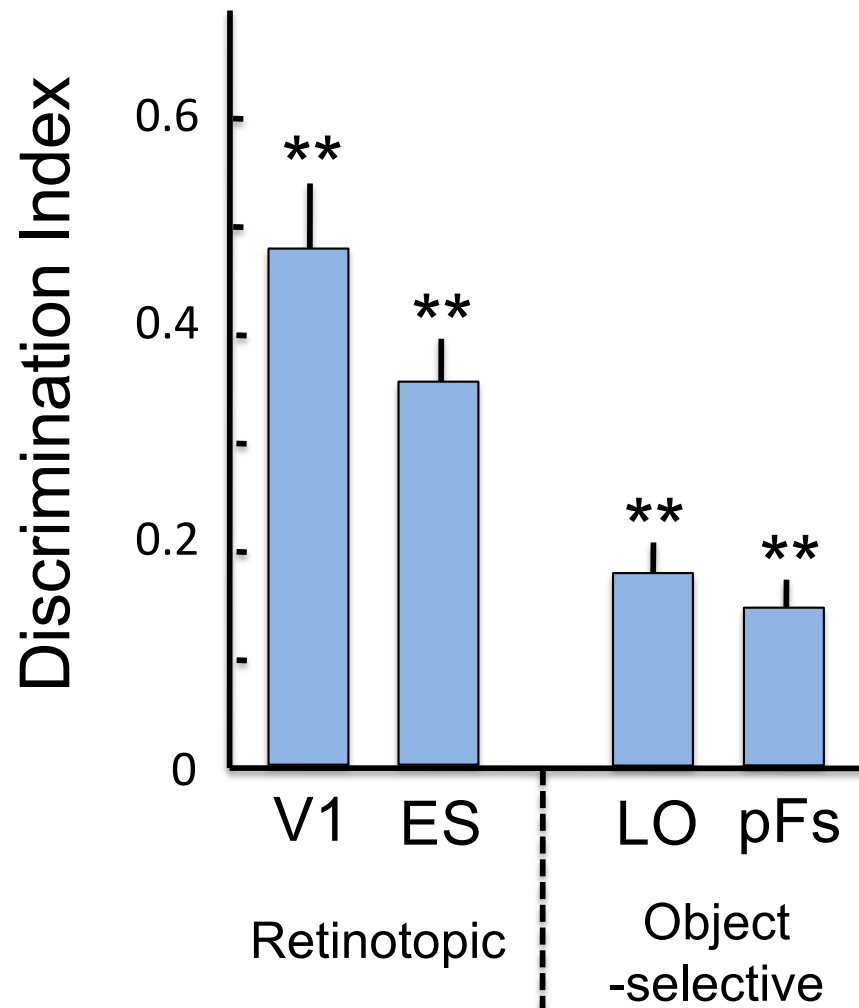
# Object-selective cortex



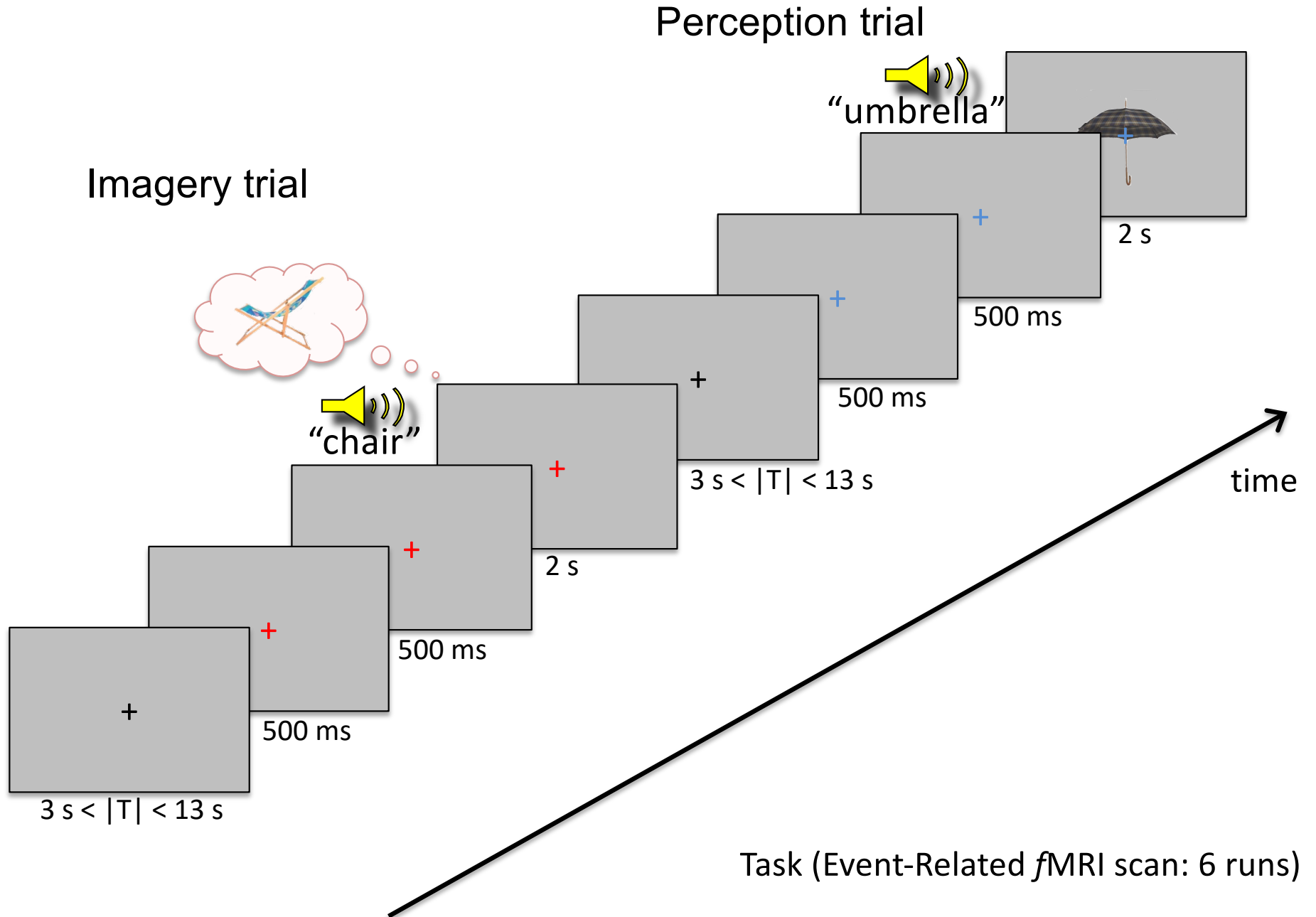
Discrimination Index = Within Correlation – Between Correlation



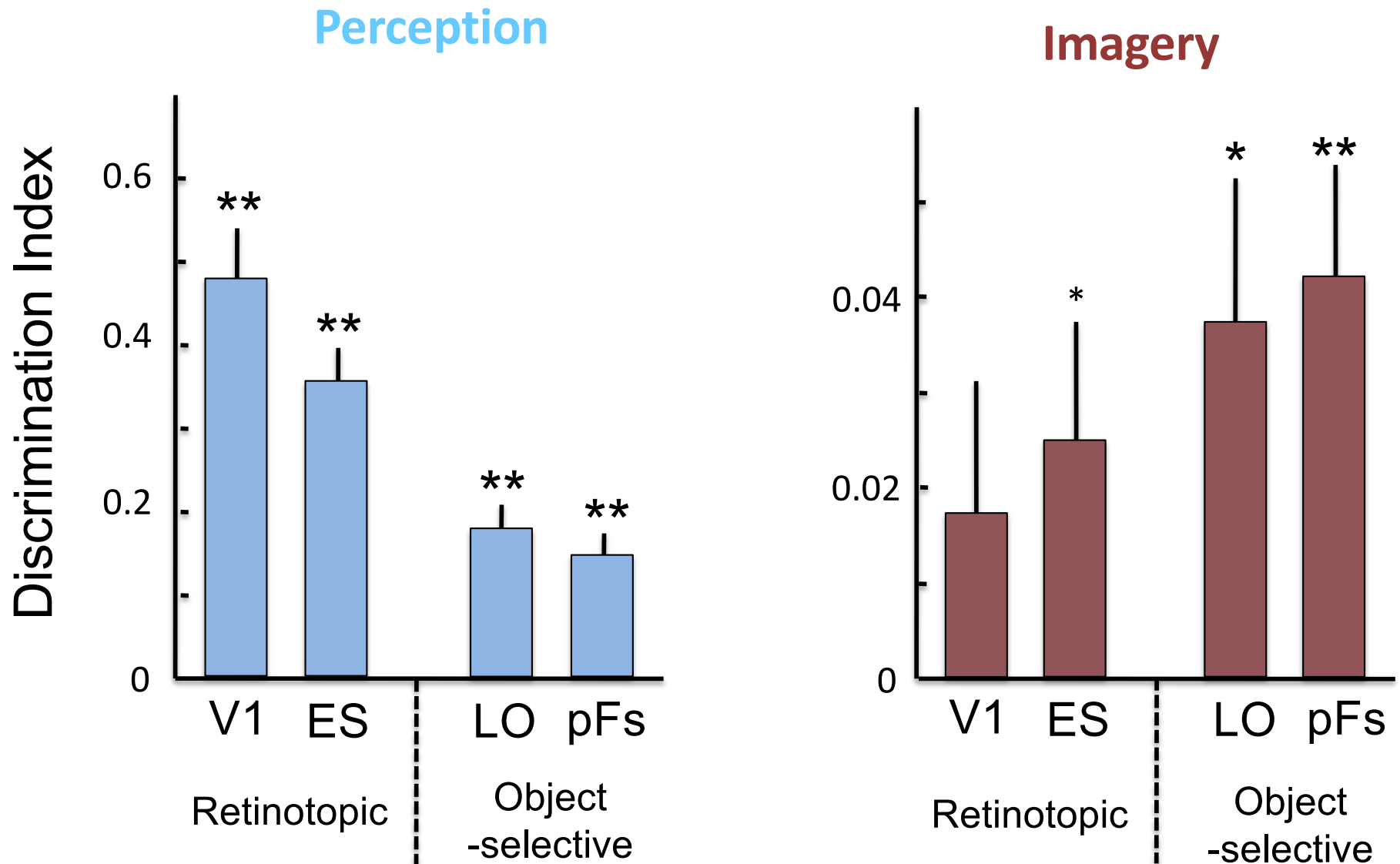
# Discrimination of individual objects



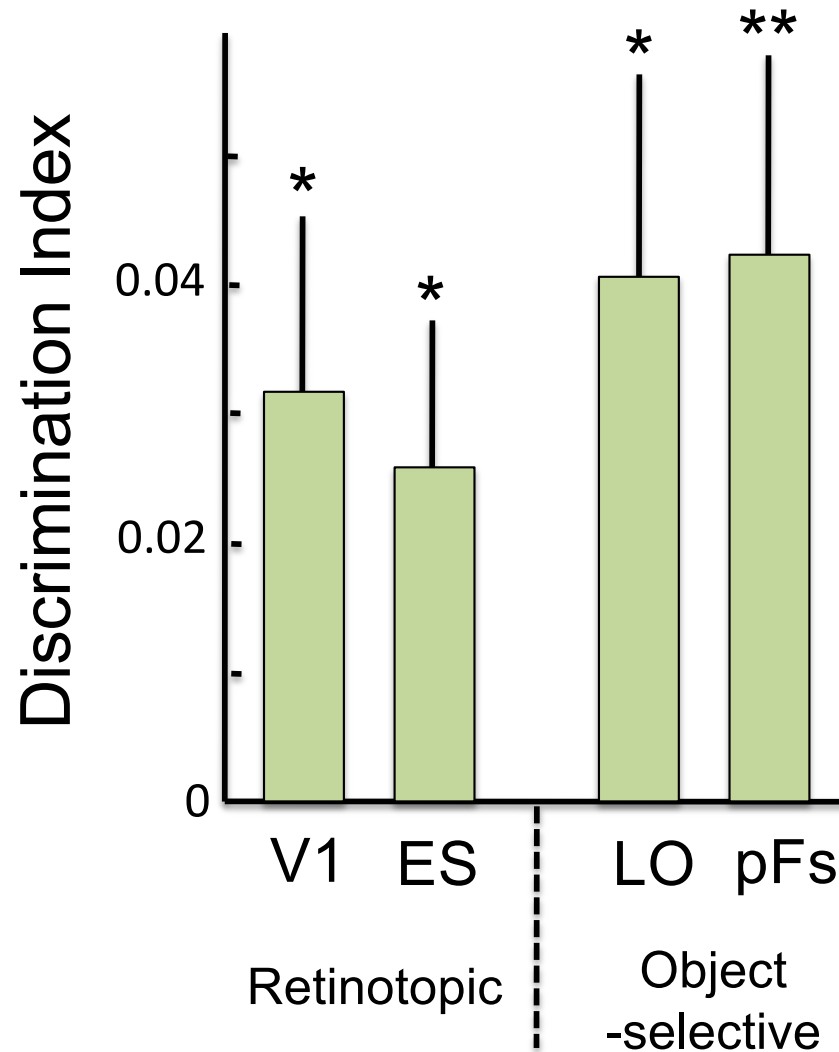
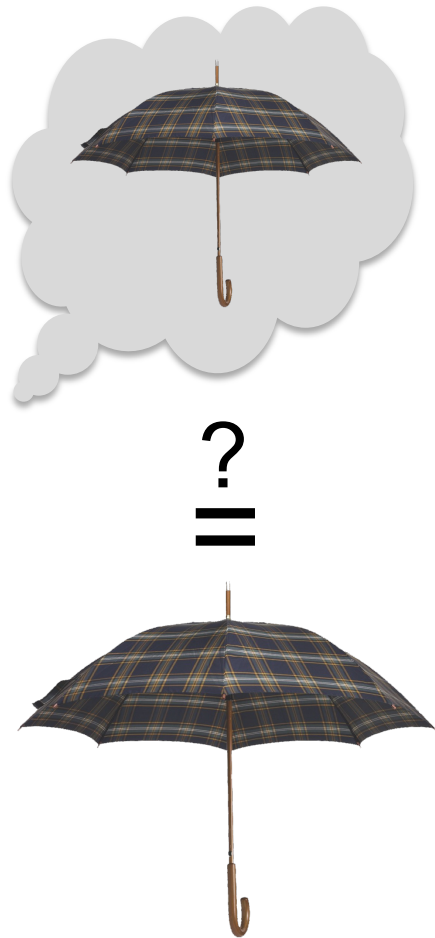
# Experimental Design



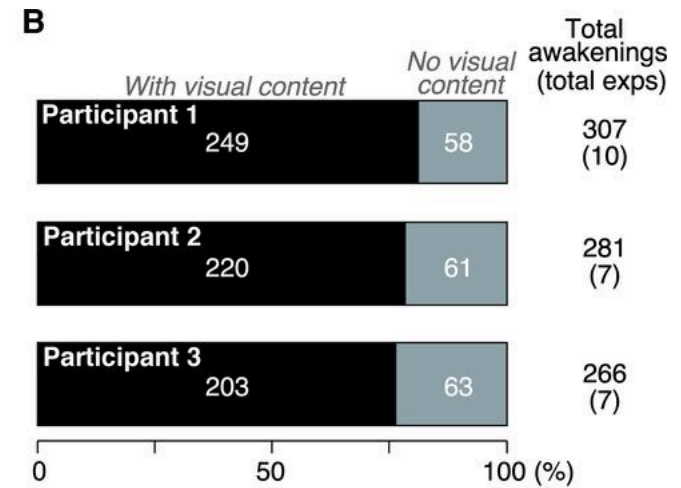
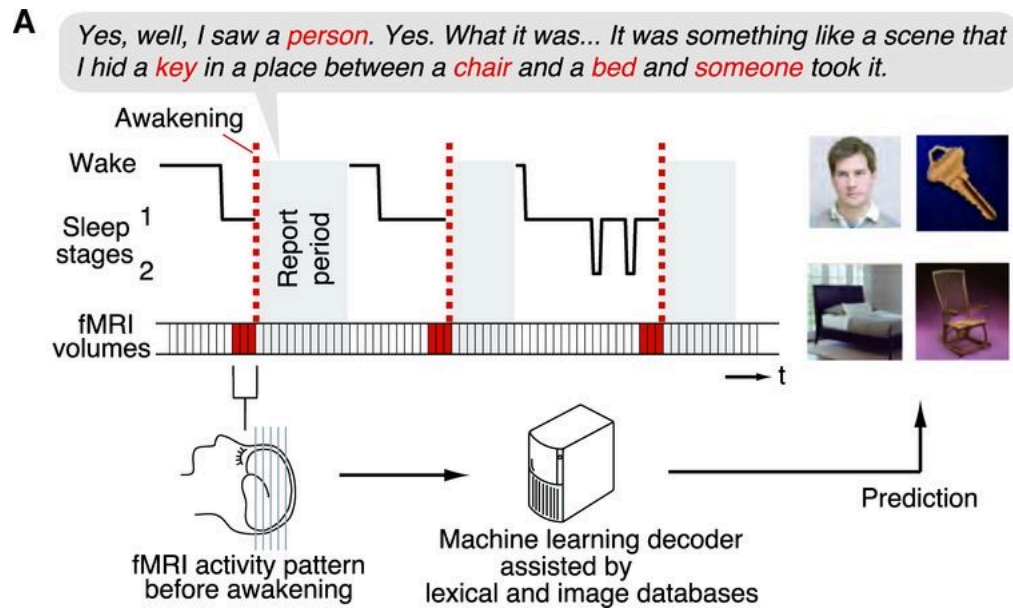
# Discrimination of imagined objects



# Similar representations during imagery and perception



# Decoding Dreams (Horikawa et al, 2013)



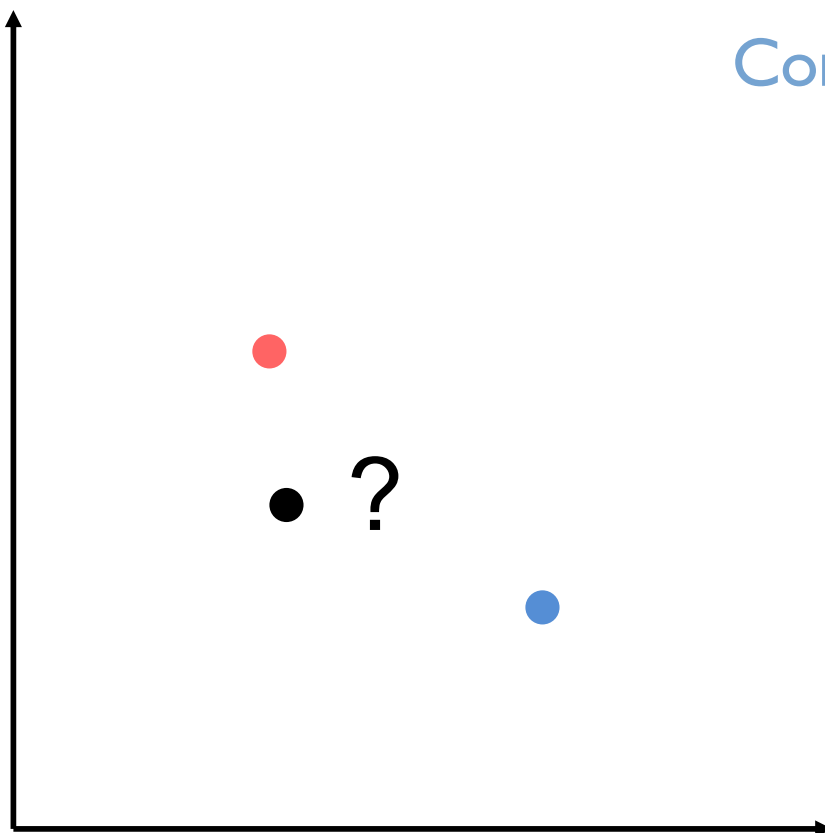
# Varieties of brain reading

- Decoding models
  - Uses voxel activity to predict stimulus information
  - Linear classifiers

Voxel 2

Condition A

Condition B



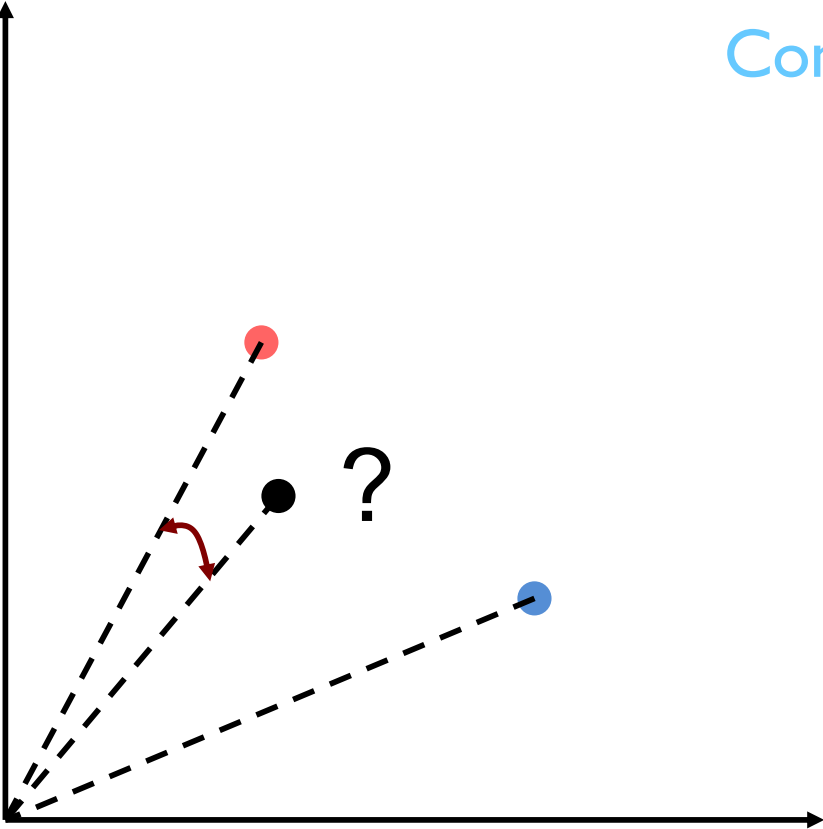
Voxel 1

# Correlation

Voxel 2

Condition A

Condition B



Voxel 1

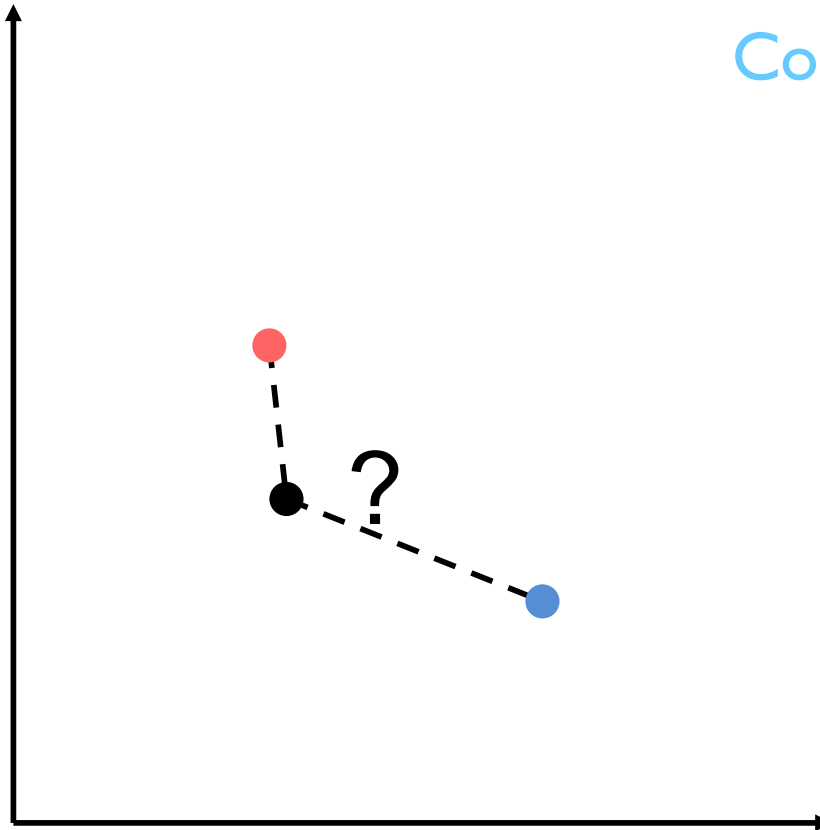


# Euclidean Distance

Voxel 2

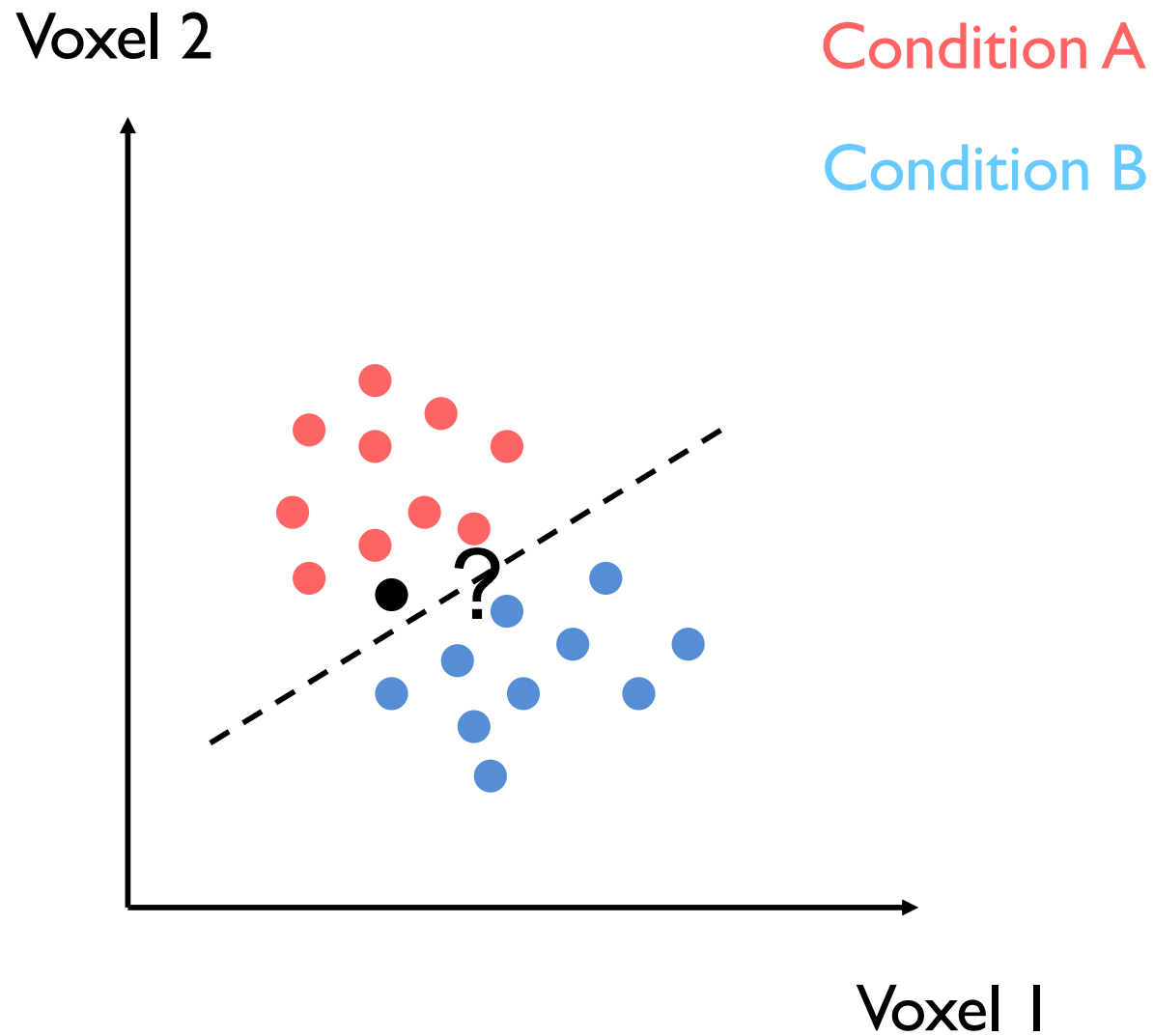
Condition A

Condition B



Voxel 1

# Support Vector Machine (SVM)



# Linear Classifiers

- Euclidean distance
- Correlation
- Linear SVM
- Fisher Least Discriminant Analysis
- Neural networks (without hidden layer)
- Gaussian Naïve Bayes Classifiers

Non-linear classifiers increase risk of overfitting

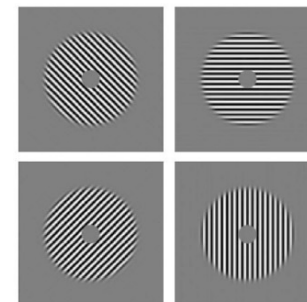
# Varieties of brain reading

- Decoding models
  - Uses voxel activity to predict stimulus information
  - Linear classifiers

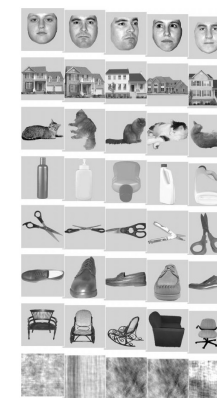
# Limitations of Decoding Studies

- Restricted stimulus domains
  - Oriented lines
  - Small number of selected categories

Kamitani and Tong (2005)



Haxby et al (2001)



- No decoding of novel stimuli or categories [but see Spiridon and Kanwisher(2002)]

# Varieties of brain reading

- **Decoding models**

- Uses voxel activity to predict stimulus information
- Linear classifiers

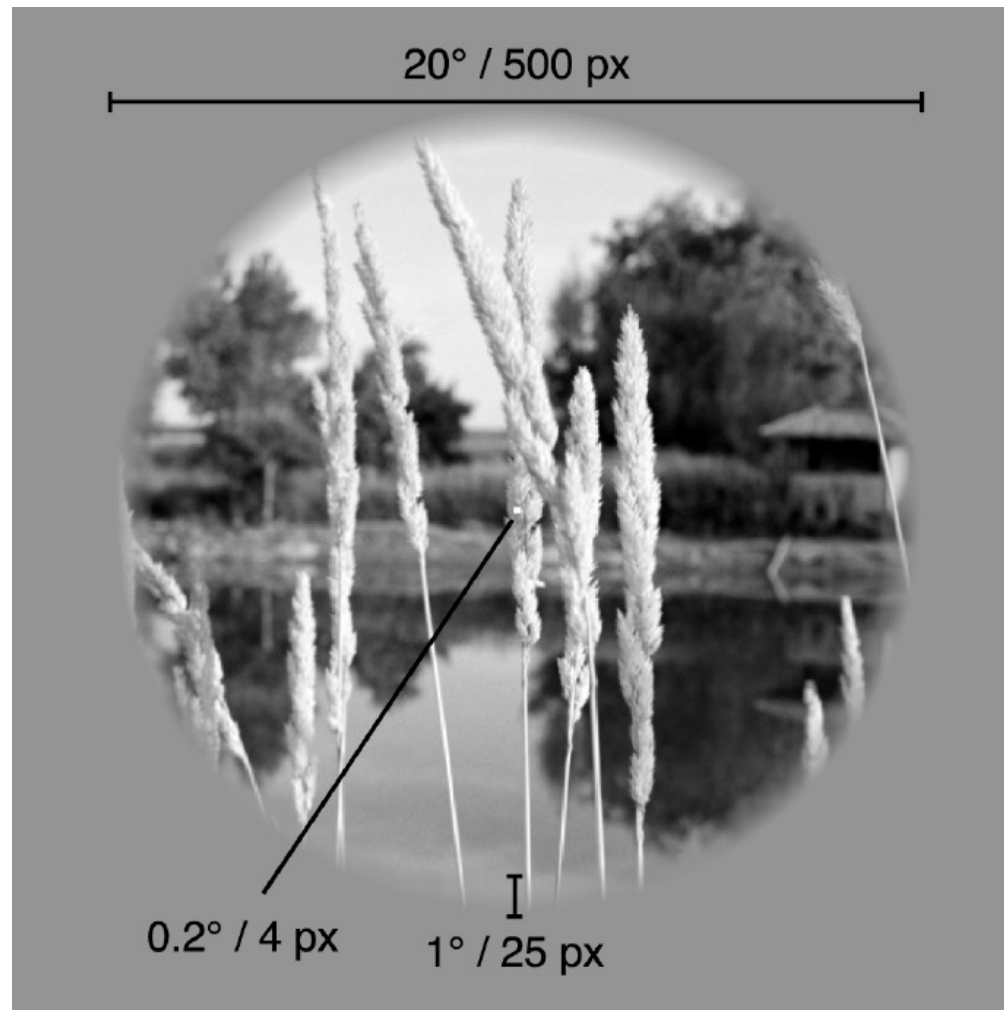
- **Encoding models**

- Explicit description of how information is represented in activity of single voxels

# Encoding model-based approach (Kay et al, 2008)

- 1) Characterize relationship between visual stimuli and fMRI activity (i.e. build a model)
  - Complex, natural visual images
  - Early retinotopic visual cortex
- 2) Measure fMRI activity to one of many possible novel images
- 3) Compare actual activity to predicted activity for full set of novel images to determine which image was viewed

# Large gray-scale images

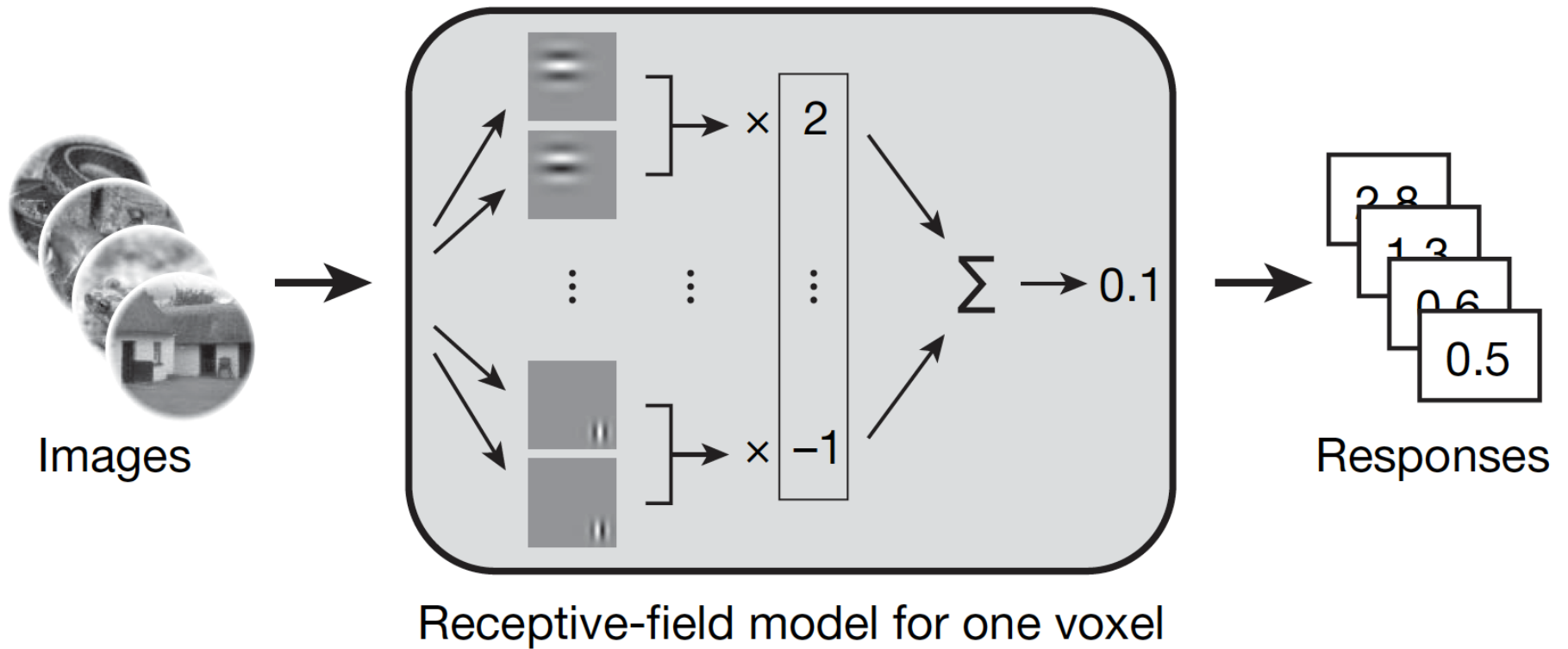




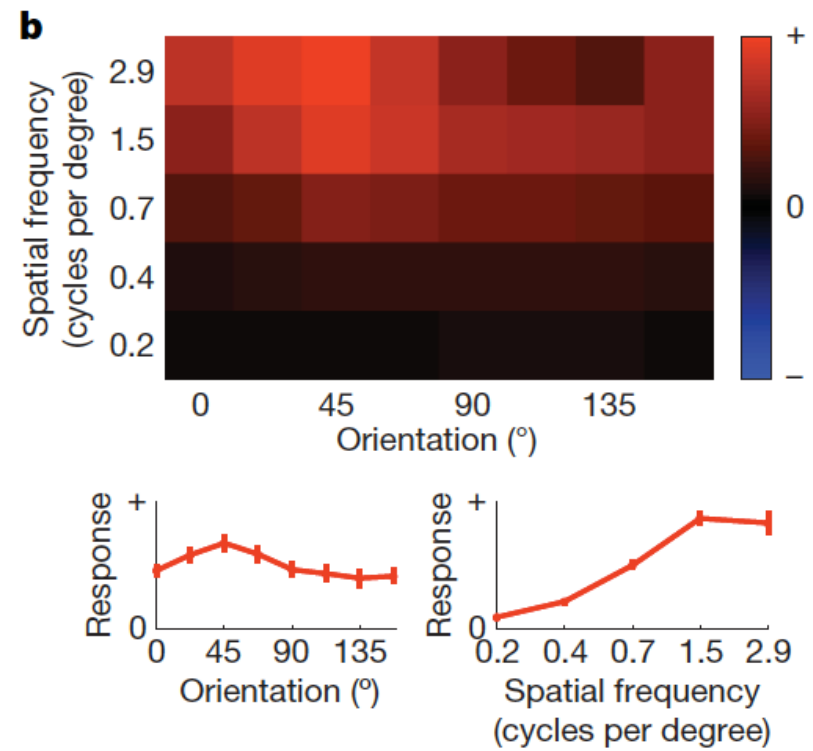
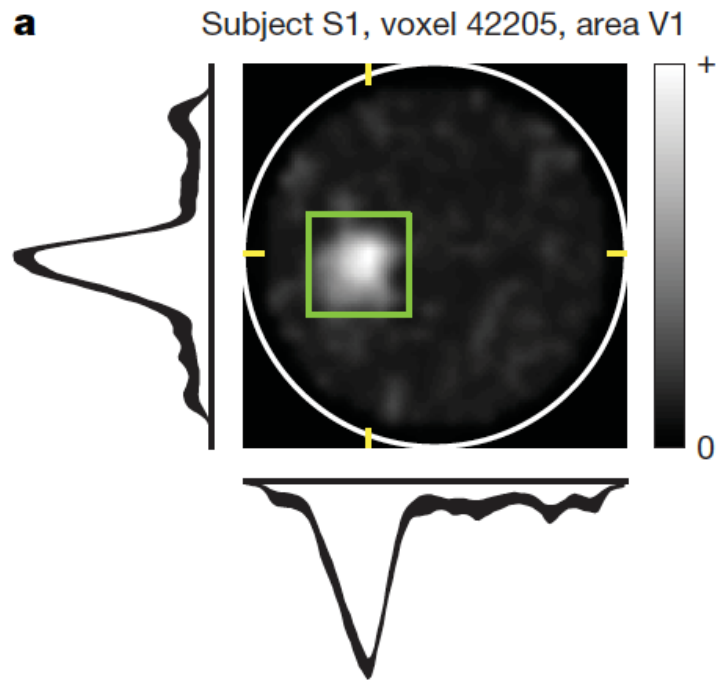
# I) Build a Model

## Stage 1: model estimation

Estimate a receptive-field model for each voxel



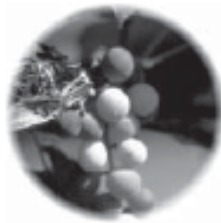
# RF model for one voxel



# Novel Image to be Identified

## Stage 2: image identification

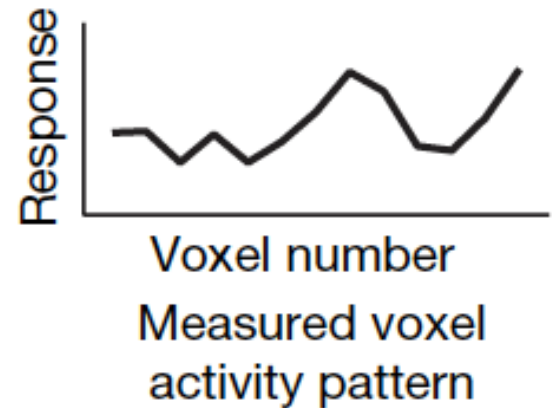
(1) Measure brain activity for an image



Image

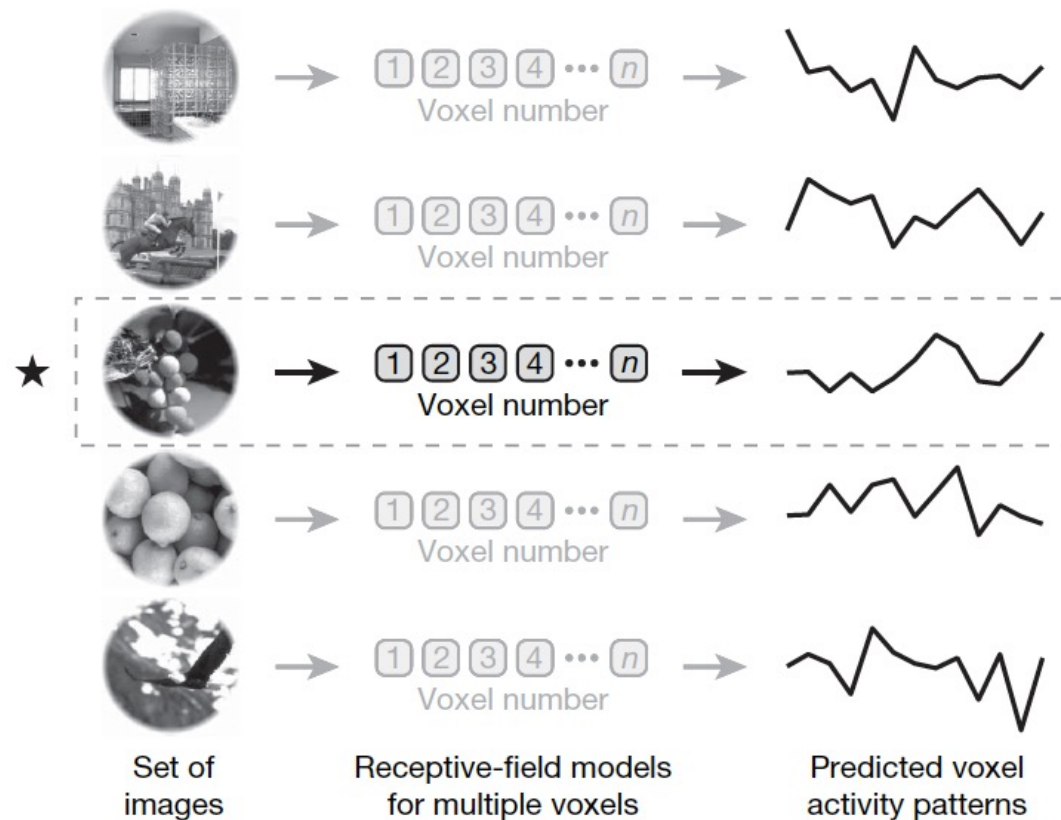


Brain



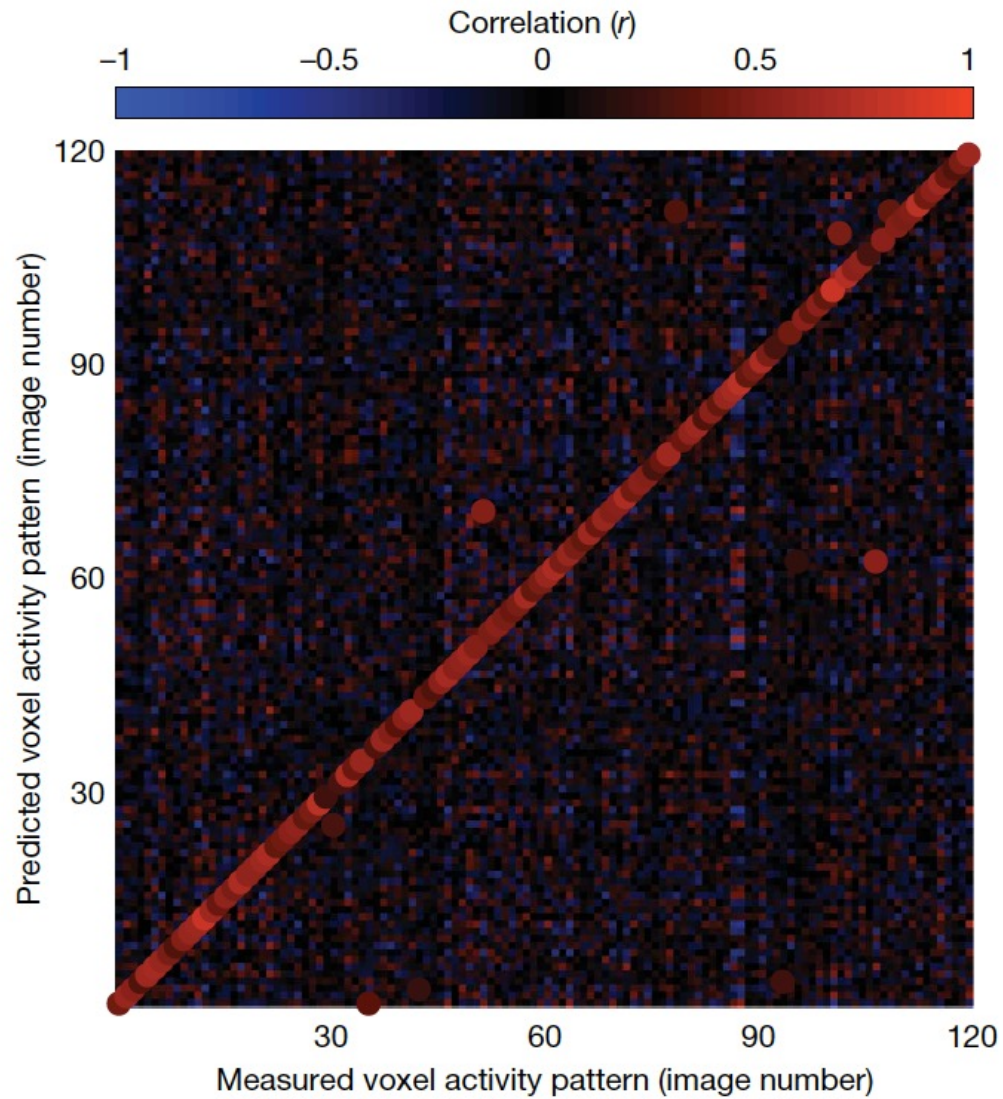
# Compare observed to predicted activity

(2) Predict brain activity for a set of images using receptive-field models



(3) Select the image (★) whose predicted brain activity is most similar to the measured brain activity

# Performance



# Additional results

- Works on single trials
- Not just retinotopy
- Accurate even with long delay between model fitting and testing

# Limitations of Kay et al.

- Still requires comparison with set of candidate images
- Will likely fail with more homogeneous images (e.g. two faces)
- Whole image comparison
  - What about same central object on different backgrounds?
- How sensitive to fixation differences?
- Novel subjects?
- Visual perception is dynamic

# Reconstructing dynamic movies



# Reconstructing dynamic movies

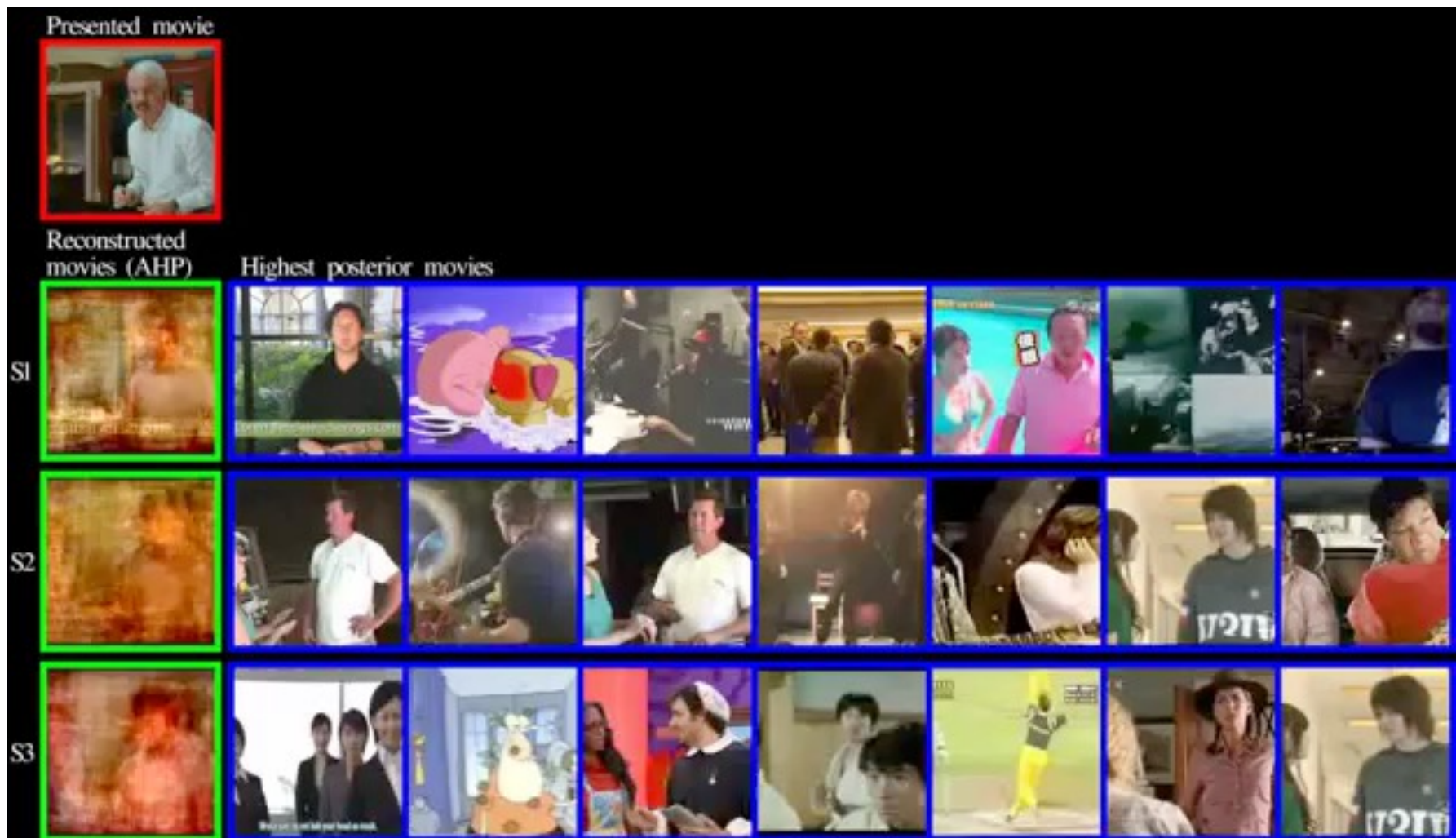
Presented clip



Clip reconstructed from brain activity



# Reconstructing dynamic movies

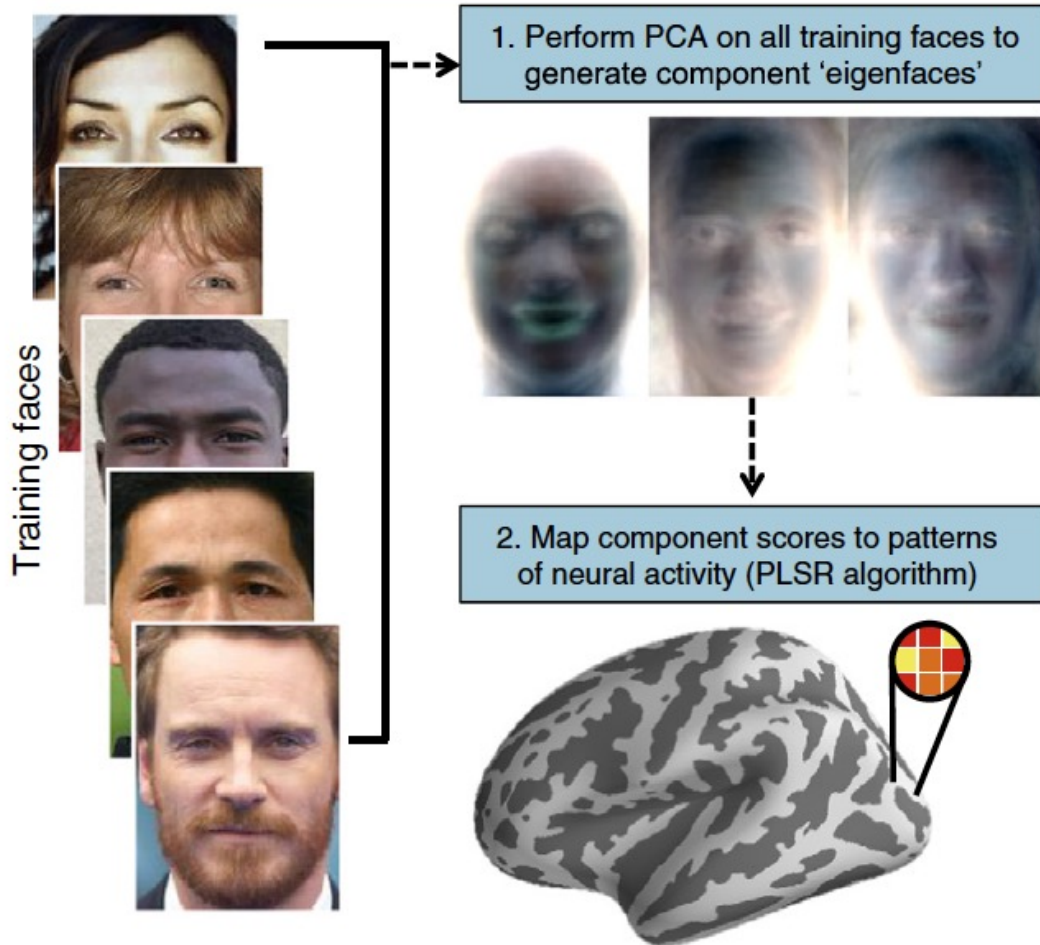


# Semantic space

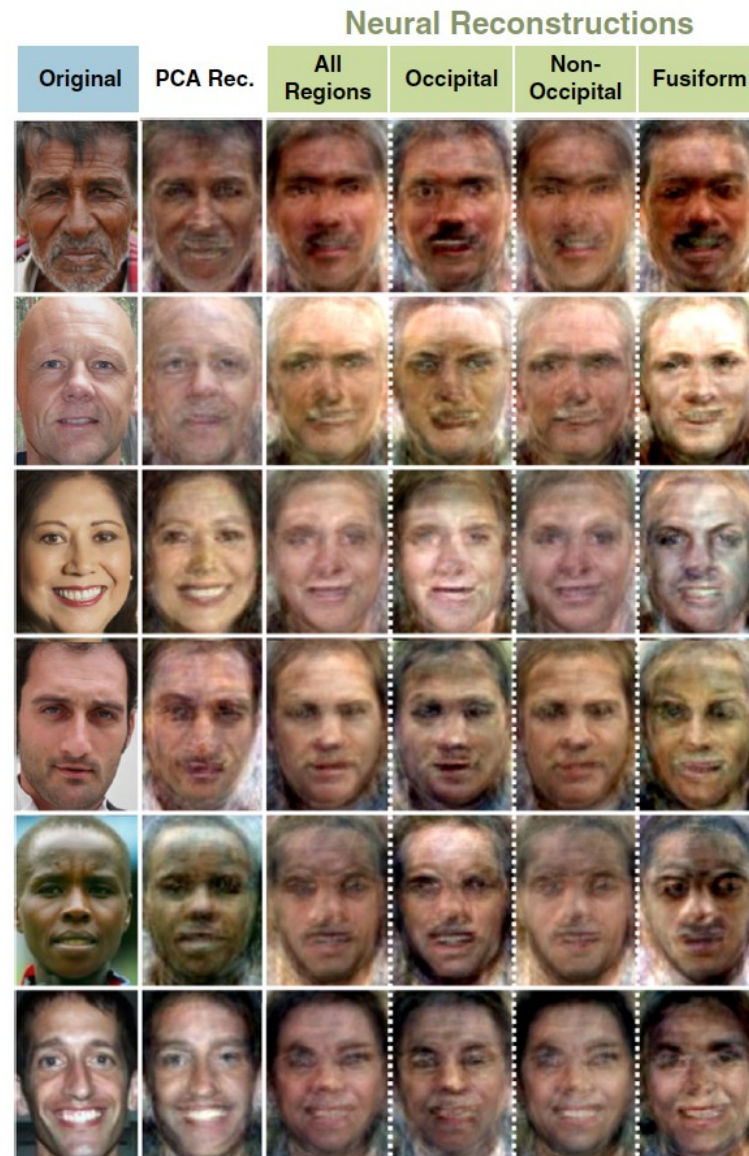
- Huth et al (2012). A continuous semantic space describes the representation of thousands of object and action categories across the human brain. *Neuron*.
- <http://gallantlab.org/brainviewer/>

# Reconstructing Faces

## Training

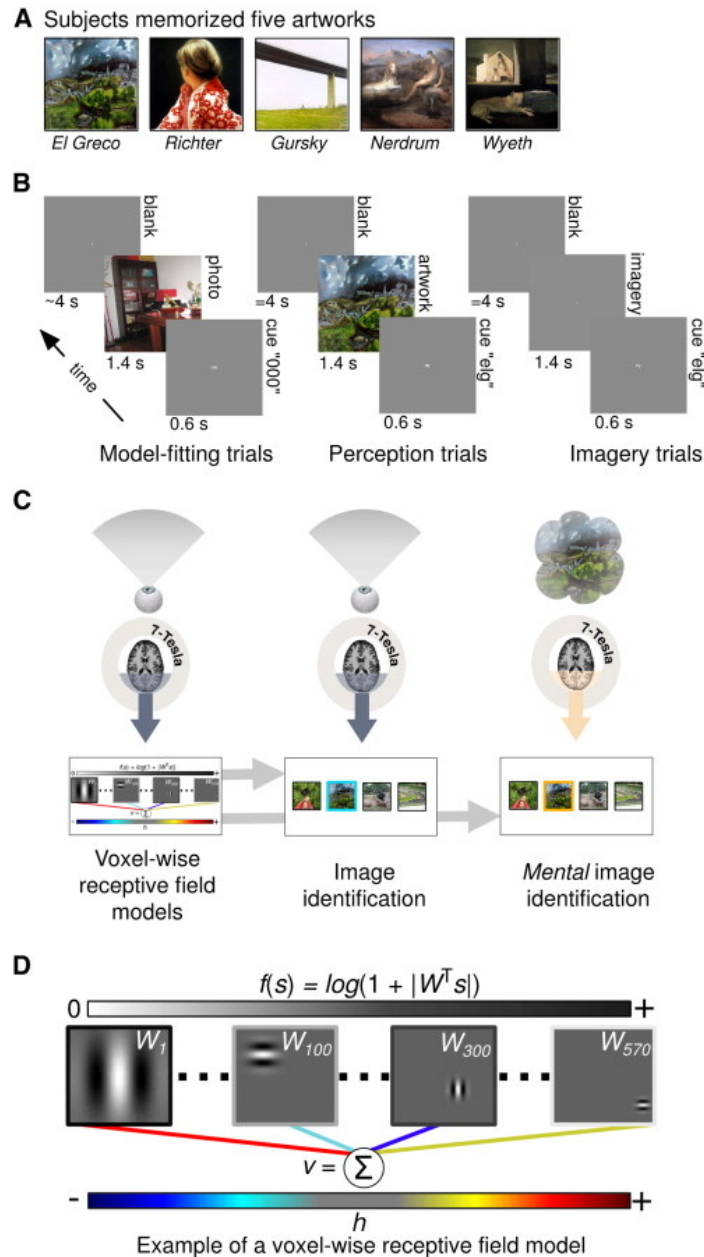


# Reconstructing Faces



Cowen et al (2014). Neuroimage.

# Using encoding models to investigate imagery

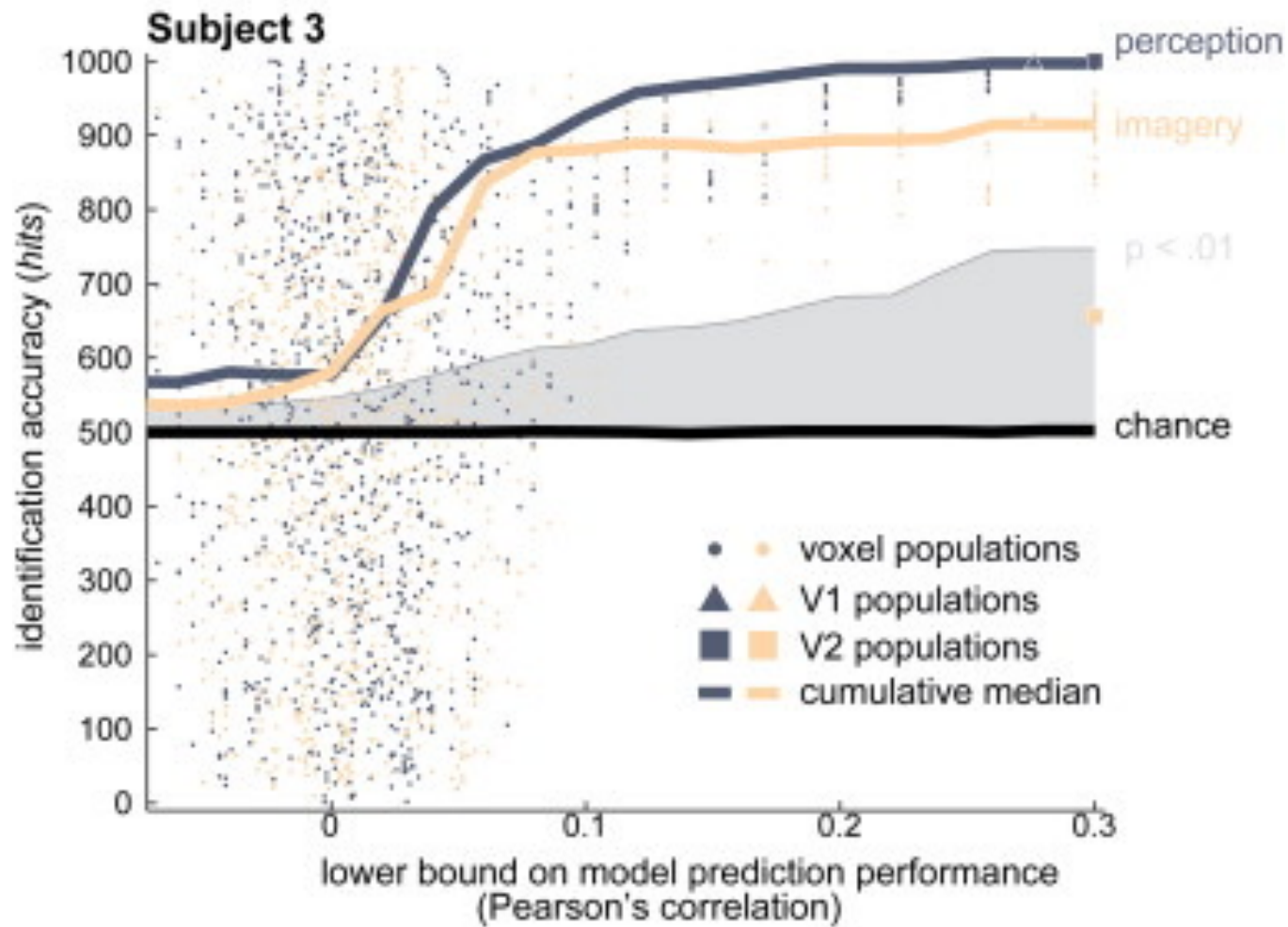


Thomas Naselaris, Cheryl A. Olman, Dustin E. Stansbury, Kamil Ugurbil, Jack L. Gallant

**A voxel-wise encoding model for early visual areas decodes mental images of remembered scenes**

NeuroImage, Volume 105, 2015, 215–228

<http://dx.doi.org/10.1016/j.neuroimage.2014.10.018>

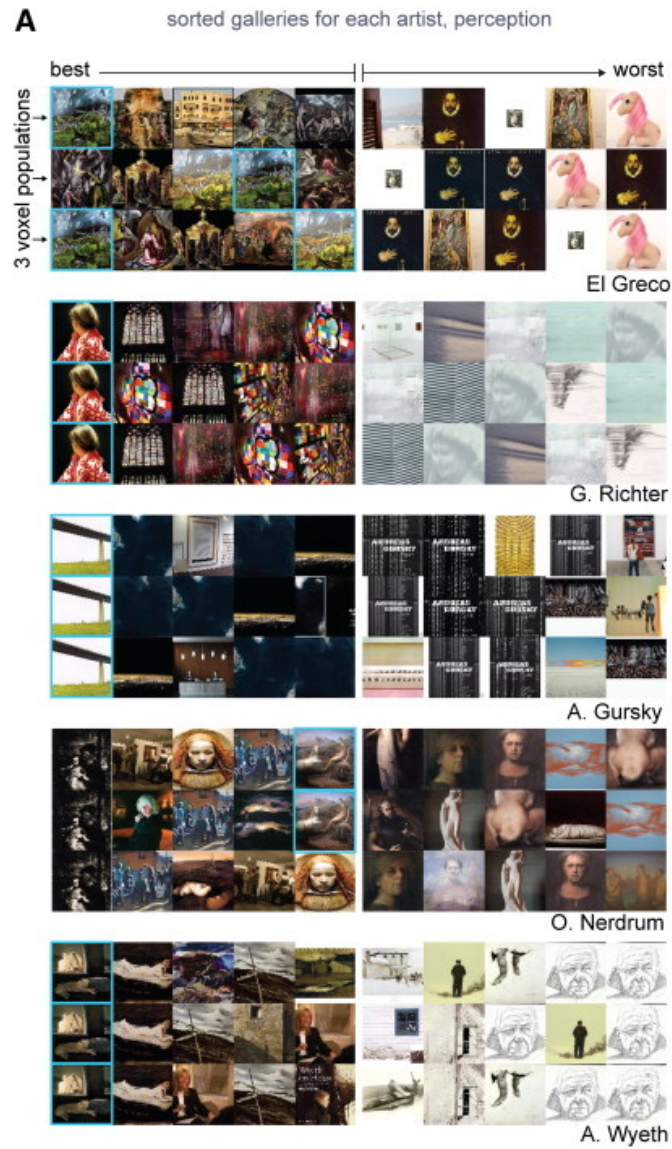


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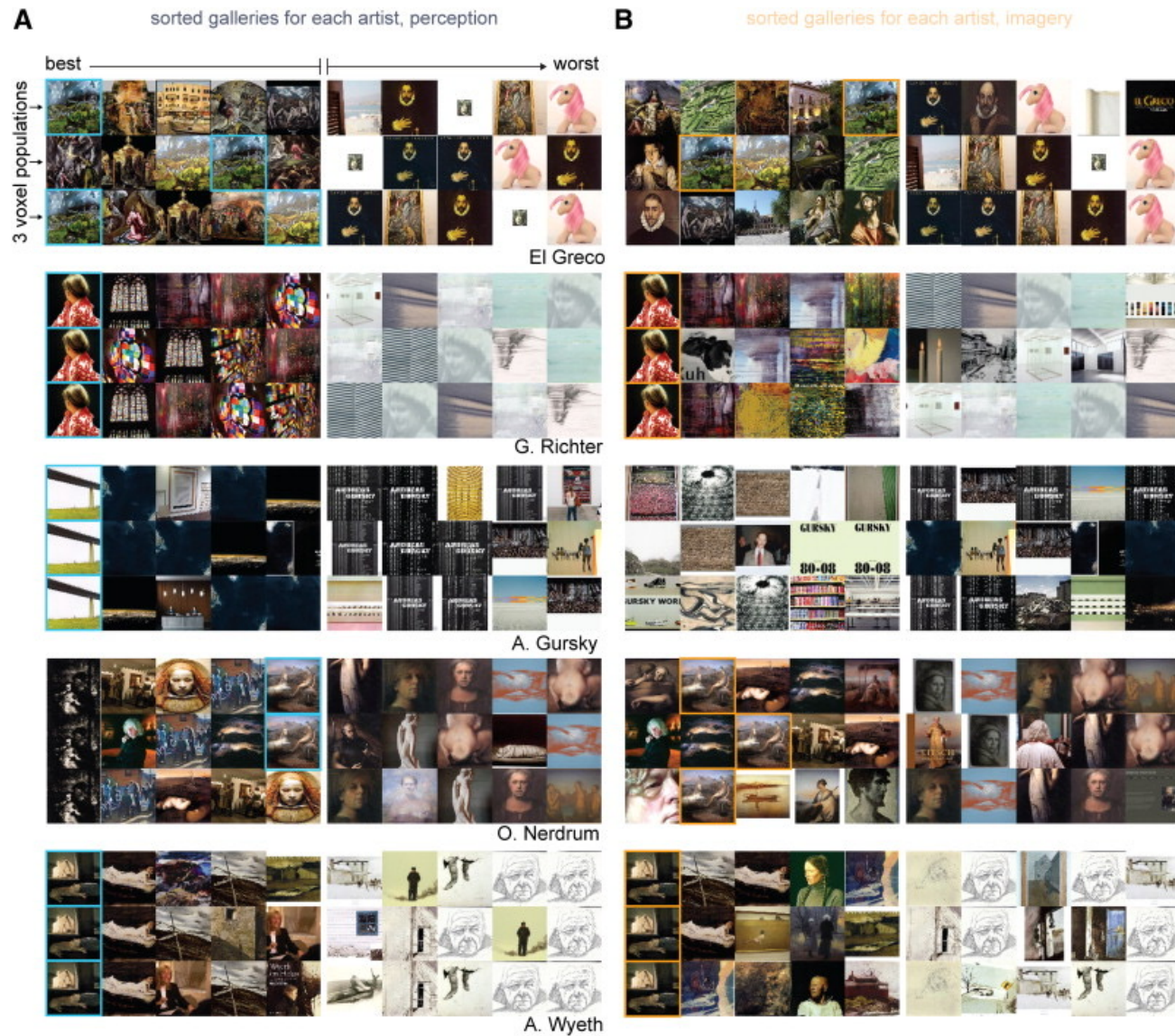
Thomas Naselaris, Cheryl A. Olman, Dustin E. Stansbury, Kamil Ugurbil, Jack L. Gallant

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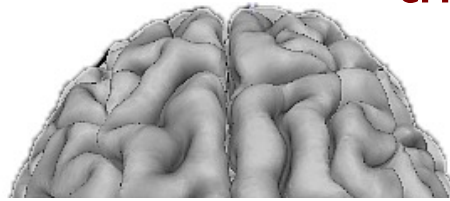
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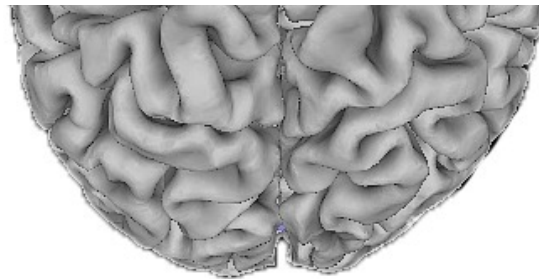
<http://dx.doi.org/10.1016/j.neuroimage.2014.10.018>

“mind reading”

“thought identification”



What can we really do?



“prediction”

“decoding”

# Disorders of consciousness

- Vegetative state
- Locked-in syndrome
- Enabling communication in the absence of overt motor behavior

# Decoding Tasks

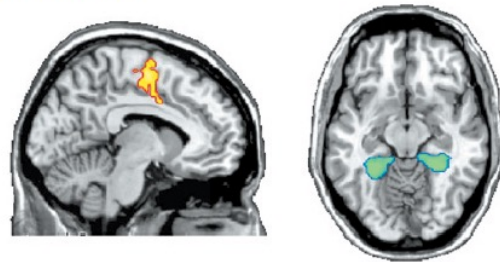
Motor Imagery  
(playing tennis)

Spatial Imagery  
(walking house)

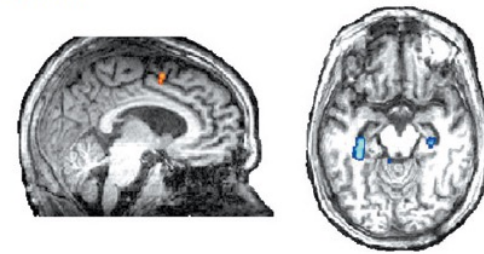
Owen et al (2006); Monti et al (2010)

# 54 patients with severe brain injury

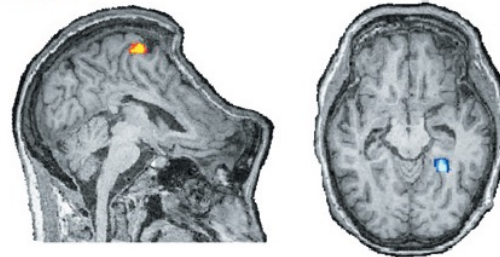
A Healthy Controls



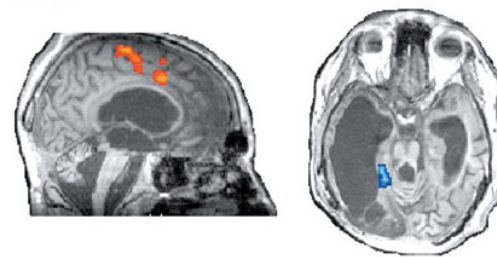
B Patient 54



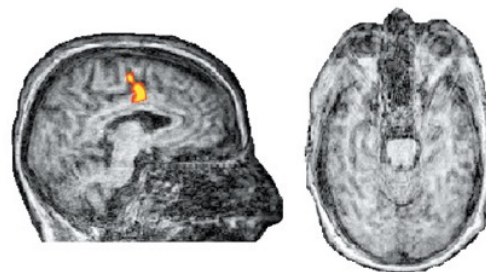
C Patient 4



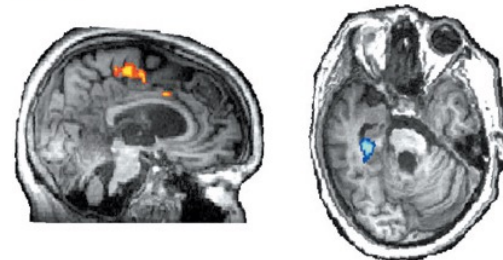
D Patient 23



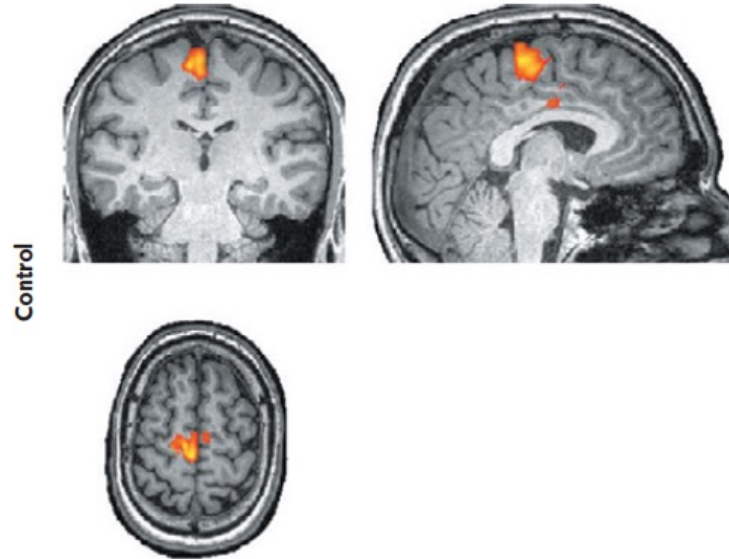
E Patient 6



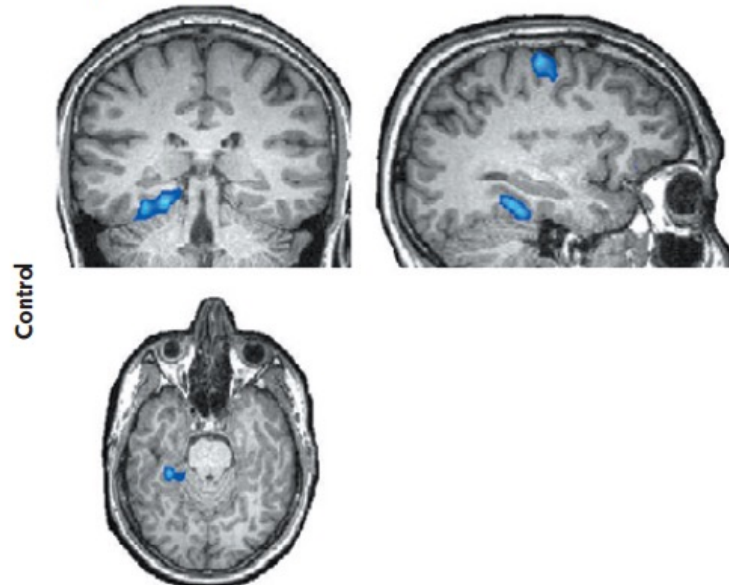
F Patient 22



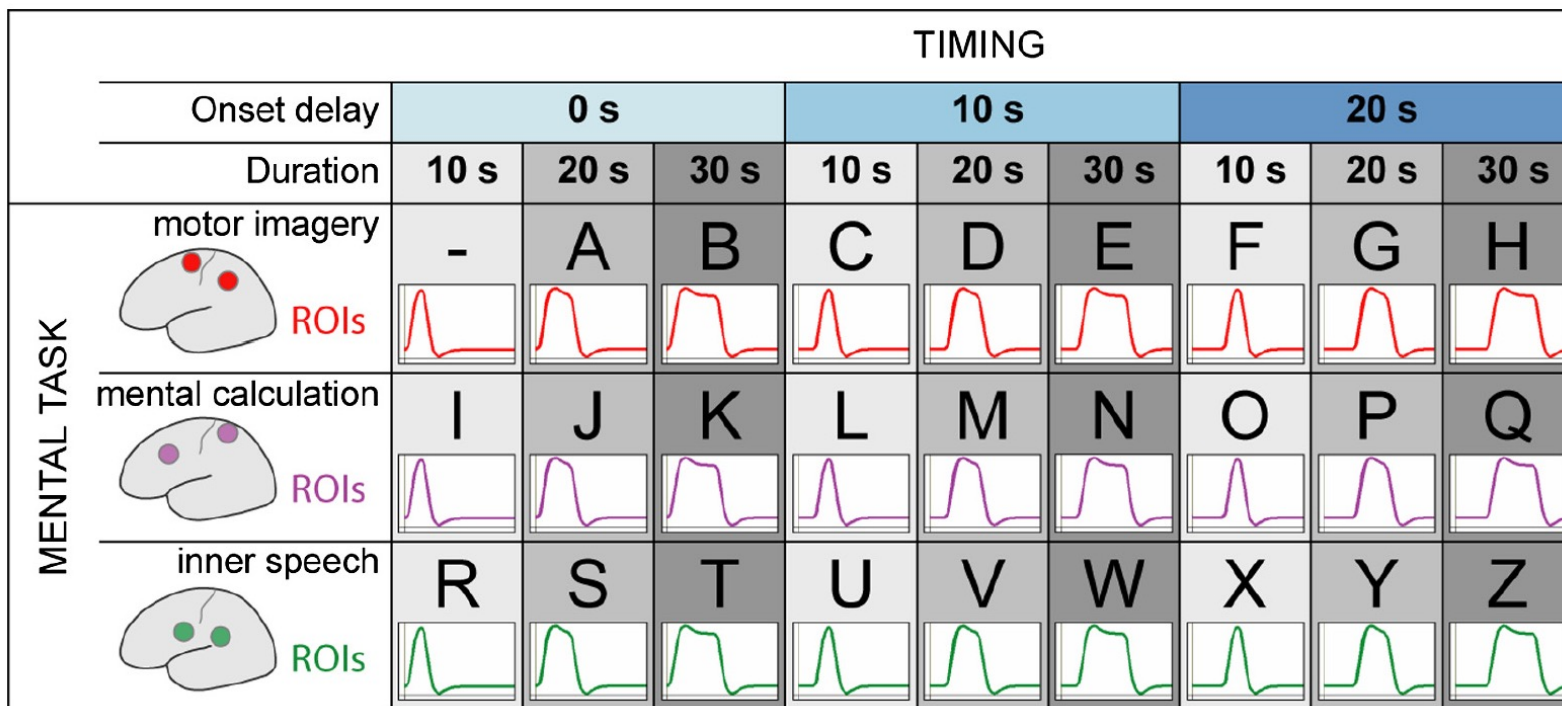
**B** "Do you have any brothers?" "Yes" response with the use of motor imagery



**D** "Do you have any sisters?" "No" response with the use of spatial imagery



# Real time fMRI spelling



Sorger et al (2012)

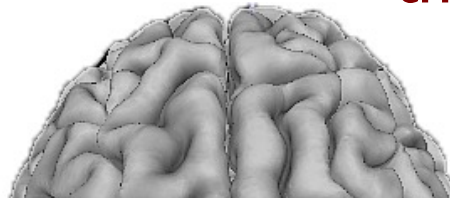
# Real time fMRI spelling

participant	initial question		follow-up question	
	stated question	decoder output/ human interpreter's decision	stated question	decoder output/ human interpreter's decision
1	"What is your hobby?"	P H O T O G R A P H Y - - Q G M X X E I C N G W R R N E P S V H S - Y Z X I I P H O T O G R A P H Y - -	"What did you PHOTOGRAPH last?"	- O Y - H O M E - R M W R Z M O G R A T Z S G V T W A - M Y - H O M E -
2	"Where did you spend your most recent vacation?"	- I N D O N E S I A - A F Q F M M G S I - A I R O B O O F J D C B - I N D O N E S I A -	"What did you like most in INDONESIA?"	- T E K P L E S - I R G M X U D J I A S O L Q M G R A - T E M P L E S -
3	"Where did you spend your most recent vacation?"	- I N D I A - S - E B - C A U A M E A B B - I N D I A -	"What do you consider most typical for INDIA?"	- C L O S H I N G - A A J X T G R M E A R O U P R E A V D R - C L O T H I N G -
4	"What is your hobby?"	- O R S C U S R R N G - R C I T U S U S I P E R A B - R S T R U F M F I - D I S C U S S I N G -	"What is your favorite DISCUSSION topic?"	- A W Y T H I N G - A - N Z S G R P E I B K P W V Z J W H A - A N Y T H I N G -
5	"What are you interested in?"	- X O V I D O R A V M U R E S I M X W - N J - M O V I E S	"Which MOVIE did you watch last?"	T O P F U N - V X N N L M I U Y O G J P A T O P G U N -
6	"Where did you spend your most recent vacation?"	- - I I D - O E S T - I A V C A P C U U I A B C F B Y D R V A - B U D A P E S T -	"What did you like most in BUDAPEST?"	- S W N - E O F I I E - A U X L A G X E V D A J T Y M O F M G S C R - S Y N A G O G U E -

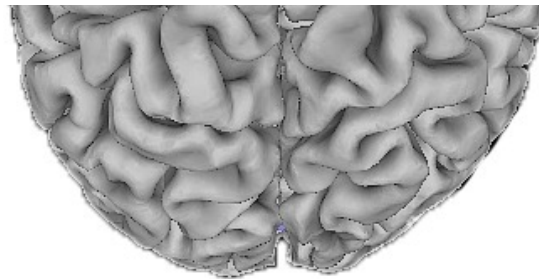


“mind reading”

“thought identification”



What can we really do?



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“decoding”

# Key Readings

# Overviews and Methods

- Cox and Savoy (2003). Functional magnetic resonance imaging (fMRI) “brain reading”: detecting and classifying distributed patterns of fMRI activity in human visual cortex. *Neuroimage*, 19, 261-270.
- Haynes (2015). A primer on pattern-based approaches to fMRI: principles, pitfalls, and perspectives. *Neuron*, 87, 257-270.
- Mur et al. (2008). Revealing representational content with pattern information fMRI - an introductory guide. *Social Cognitive and Affective Neuroscience*, 4, 101-109.
- Norman et al. (2006). Beyond mind-reading: multi-voxel pattern analysis of fMRI data. *Trends in Cognitive Sciences*, 10, 424-430.
- Sorger et al. (2012). A real-time fMRI-based spelling device immediately enabling robust motor-independent communication. *Current Biology*, 22, 1333-1338.
- Naselaris et al (2011). Encoding and decoding in fMRI. *Neuroimage*, 56, 400-410.

# Specific Studies

- Albers et al (2013). Shared representations for working memory and mental imagery in early visual cortex. *Current Biology*, 23, 1427-1431.
- Chun et al. (2014). Neural portraits of perception: reconstructing face images from evoked brain activity. *Neuroimage*, 94, 12-22.
- Haxby et al. (2001). Distributed and overlapping representations of faces and objects in ventral temporal cortex. *Science*, 293, 2425-2430.
- Kamitani and Tong (2005). Decoding the visual and subjective contents of the human brain. *Nature Neuroscience*, 8, 679-685.
- Kay et al (2008). Identifying natural images from human brain activity. *Nature*, 452, 352-355.
- Kay and Gallant (2009). I can see what you see. *Nature Neuroscience*, 12, 245-246.
- Lee et al (2012). Disentangling visual imagery and perception of real-world objects. *Neuroimage*, 59, 4064-4073.
- Miyawaki et al (2008). Visual image reconstruction from human brain activity using a combination of multiscale local image decoders. *Neuron*, 60, 915-929.

# Specific Studies

- Naselaris et al (2015). A voxel-wise encoding model for early visual areas decodes mental images of remembered scenes. *Neuroimage*, 105, 215-228.
- Nishimoto et al. (2011). Reconstructing visual experiences from brain activity evoked by natural movies. *Current Biology*, 21, 1641-1646.

# Disorders of Consciousness

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- Owen et al. (2006). Detecting awareness in the vegetative state. *Science*, 313, 1402

# Resources

- SVM toolbox
  - <http://www.csie.ntu.edu.tw/~cjlin/libsvm/>
- Python MVPA toolbox
  - <http://www.pymvpa.org/>
- Princeton MVPA toolbox
  - <http://code.google.com/p/princeton-mvpa-toolbox/>